



# Linear Programming for Optimal Mode- Selection for D2D Communication in LTE- Advanced

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# Outline

**Introduction & Motivation**

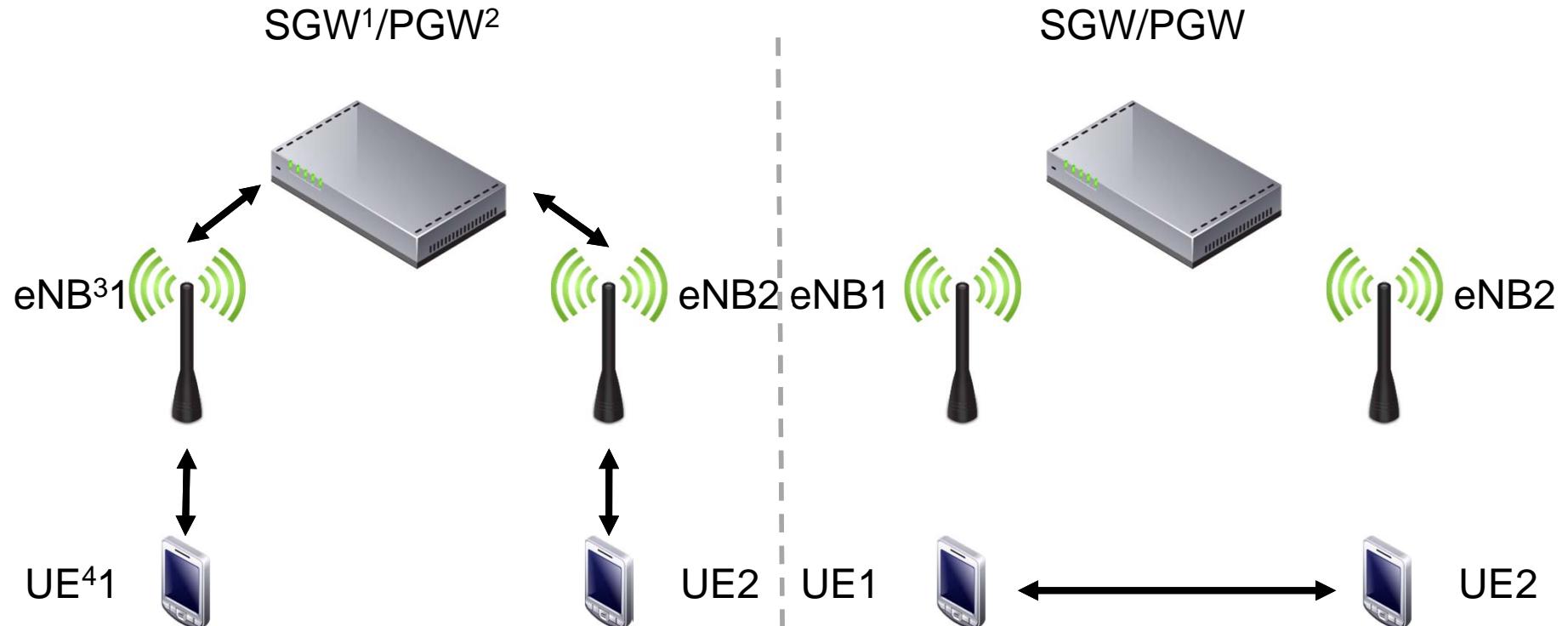
**Formulation of Optimization Problem**

**Scenarios**

**Results**

**Conclusion & Outlook**

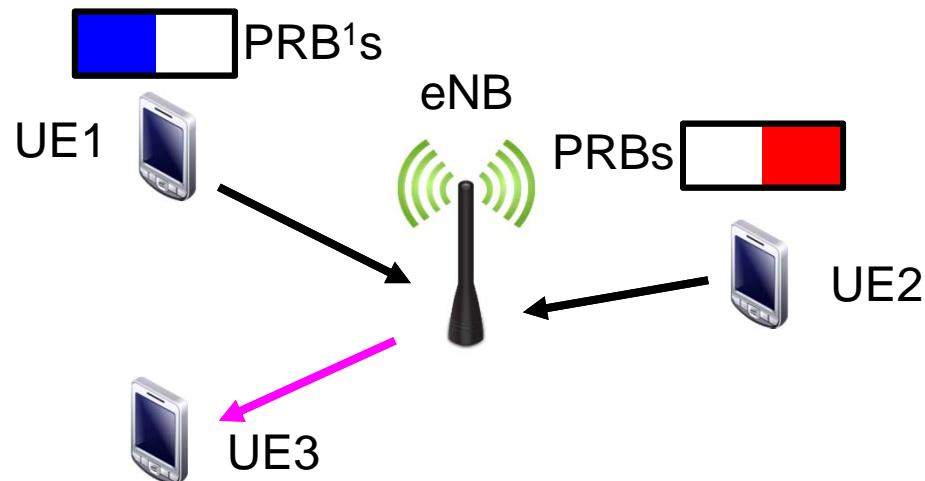
# Device-to-Device Communication (D2D)



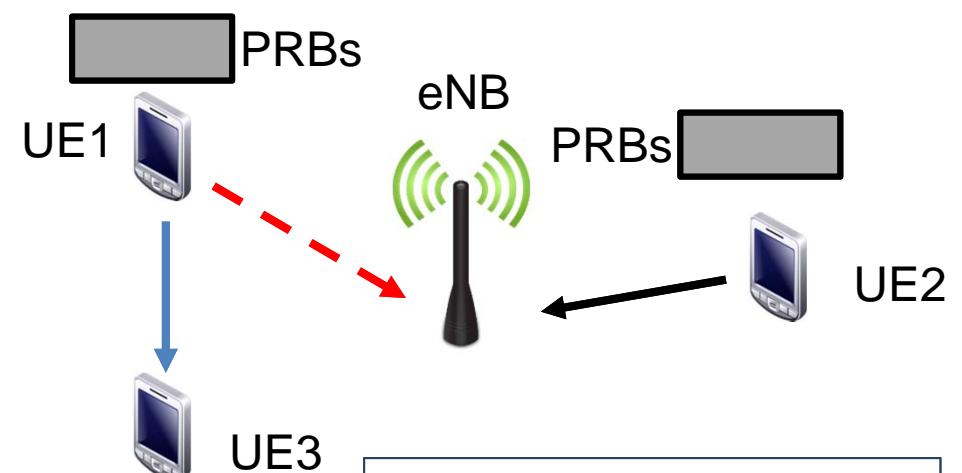
- 1) SGW Serving Gateway
- 2) PGW Packet data network Gateway
- 3) eNB Evolved NodeB
- 4) UE User Equipment

# Mode Selection

Cellular Communications “through eNB”



D2D Communications



1) PRB Physical Resource Block

How to decide which mode to use?

- D2D Link
- Cellular Uplink
- Cellular Downlink
- Interference

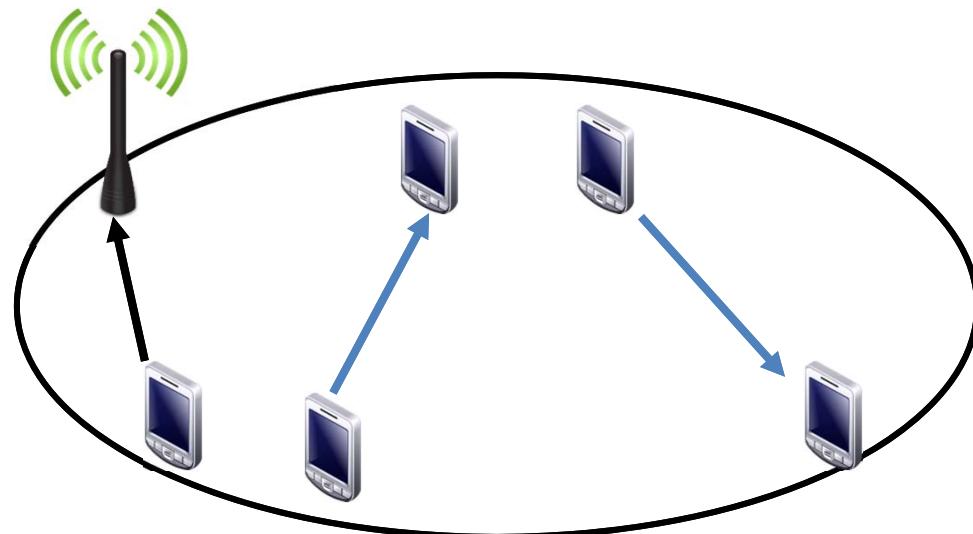
- Serve demands of mobile users
- **Increase spectral efficiency**
- Reduce communication delay
- Reusing resources
- Reduce network load
- Public safety applications & resilience in case of disaster

1. Generation of Feasible Network States
2. Throughput Estimation
3. Linear Programming Formulation

[1] M. Mühlisen, J. Habermann, A. Timm-Giel, *Optimal Schedule for LTE-Advanced Device-to-Device Communication in Aviation*, European Wireless 2015

# Generation of Feasible Network States

- Network State<sub>i</sub> for each active link:  
*[Source (a), Data Rate (r), Destination (b)]*,  $S \in R^{NxN}[a, b]$

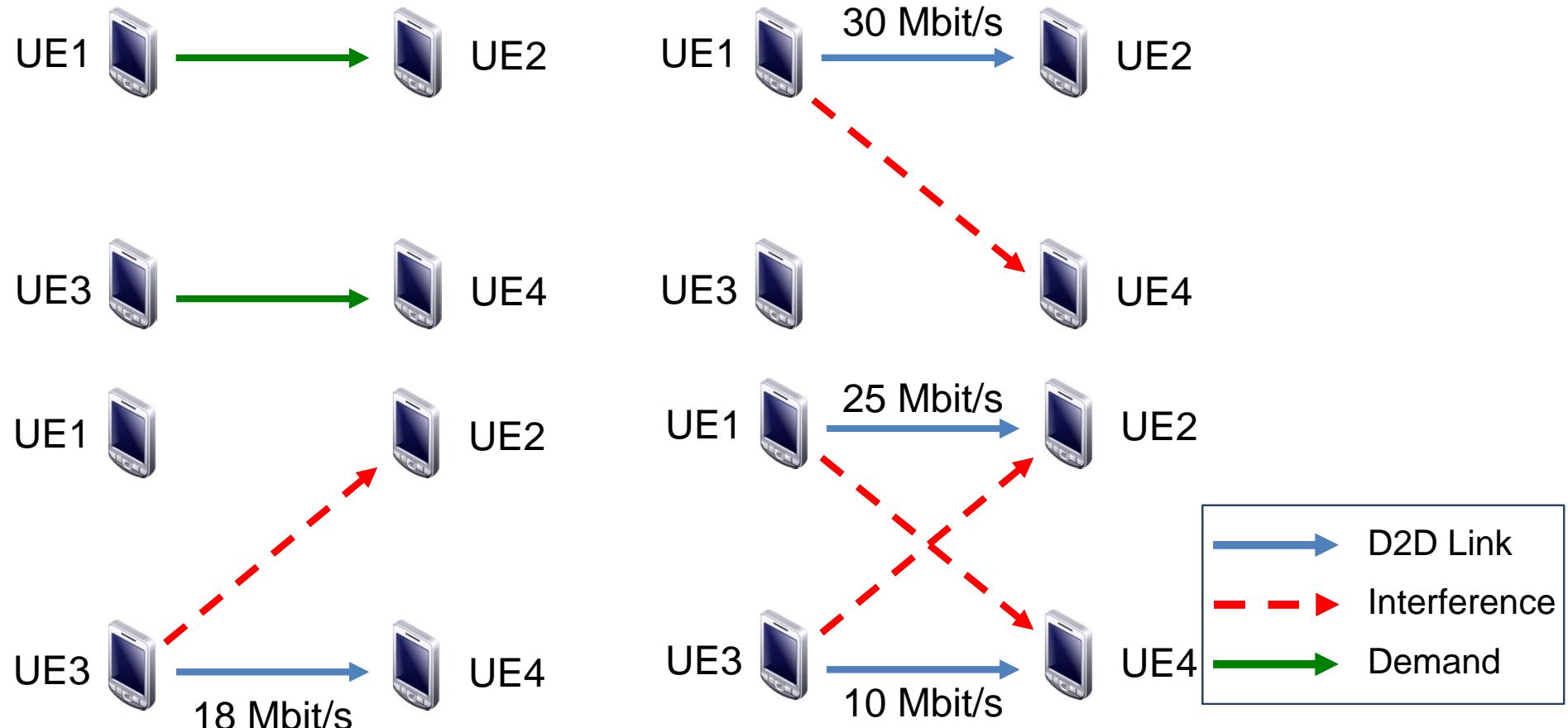


Possible network states

## Constraints:

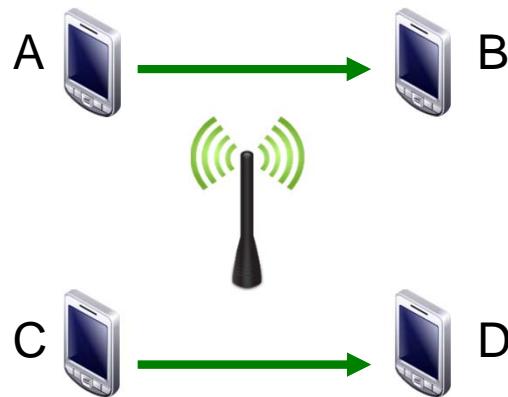
- Each UE can not receive from more than one UE
- Each UE can only transmits to one UE at a time
- No UE can transmit and receive at the same time

# Generation of Feasible Network States



[2] S. Max, *Capacity and Efficiency of IEEE 802.11n in Wireless Mesh Operation*, PhD thesis.  
Communication Networks (ComNets) Research Group RWTH Aachen University, 2011

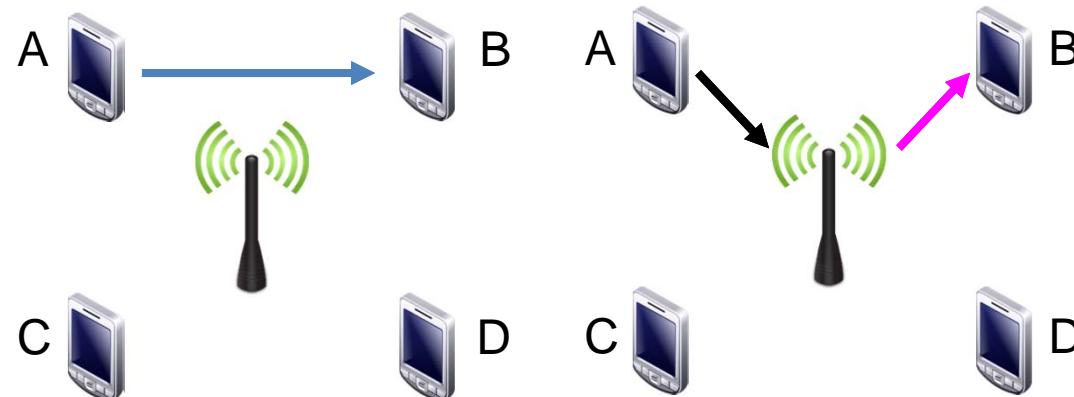
# Cellular Mode Network States



$$D = \begin{pmatrix} 0 & D_{AB} & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & D_{CD} \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

Network states with 4 nodes and demands D:

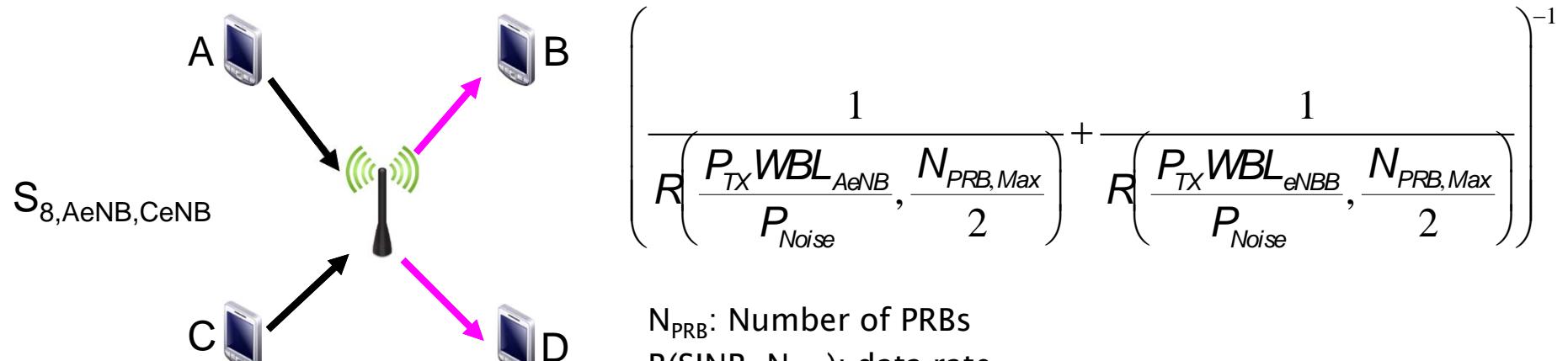
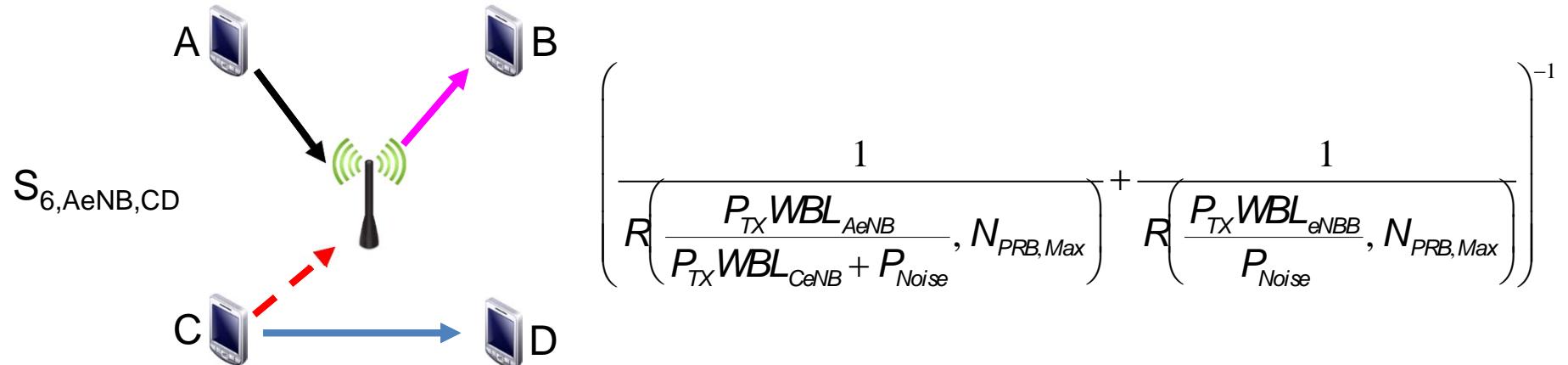
- A-B
  - C-D
  - A-B, C-D
- D2D Only (1)*



- A-eNB-B
  - C-eNB-D
  - A-eNB-B, C-D
  - A-B, C-eNB-D
- Cellular Mode (2)*

- A-eNB-B, C-eNB-D
- Cellular Mode with Multiple TXs to the eNB (3)*

# Cellular Mode Network States



$N_{PRB}$ : Number of PRBs  
 $R(SINR, N_{PRB})$ : data rate  
 WBL: Wideband loss  
 $P_{TX}$ : TX Power

# Linear Program Formulation

$$S[a, b] = \begin{cases} r & \text{if node } a \text{ can transmit rate } r \text{ [bit/s] to node } b \\ 0 & \text{if there is no transmission from node } a \\ & \text{to node } b \text{ in this state } S \end{cases}$$

$D[a, b]$  := demand from  $a$  to  $b$

$$\min \sum_{i=1}^{iMax} t_i \quad \text{s.t.} \quad \sum_{i=1}^{|S|} t_i \cdot S \geq D$$
$$t_i \geq 0$$

Solving Round Duration

$i$  is the network state index

$S$  is set of feasible network state matrices  $\{S_1, \dots, S_{iMax}\}$

$D$  is the demand matrix

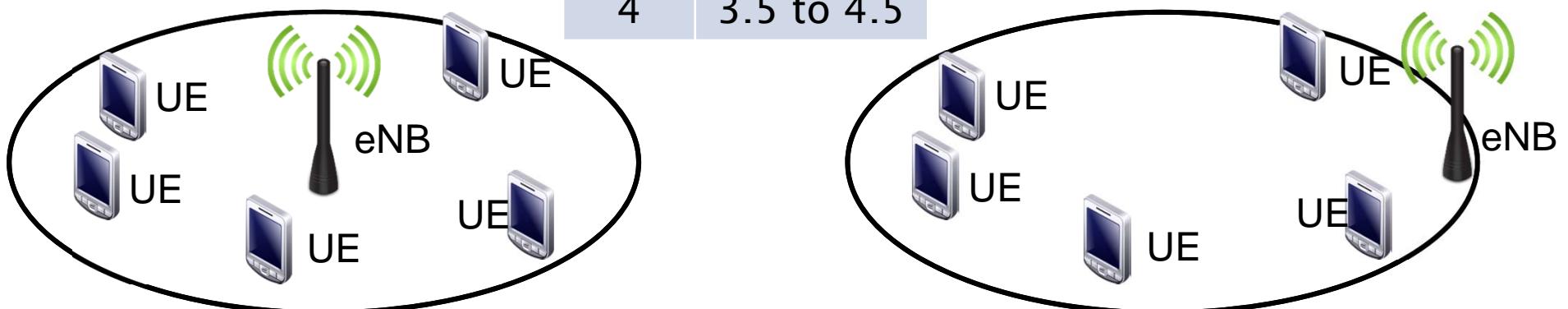
$t_i$  is transmission time for network state  $i$

- **openWNS:** dynamic event driven system-level simulation platform
  - Code in C++, configuration in Python
  - Models available for WPAN, WLAN and cellular communication systems
  - Developed at ComNets RWTH Aachen
- **IMTAphy:** open source LTE/LTE-Advanced system-level simulator and IMT-A channel model implementation (openWNS module)
  - Developed at LKN TU Munich

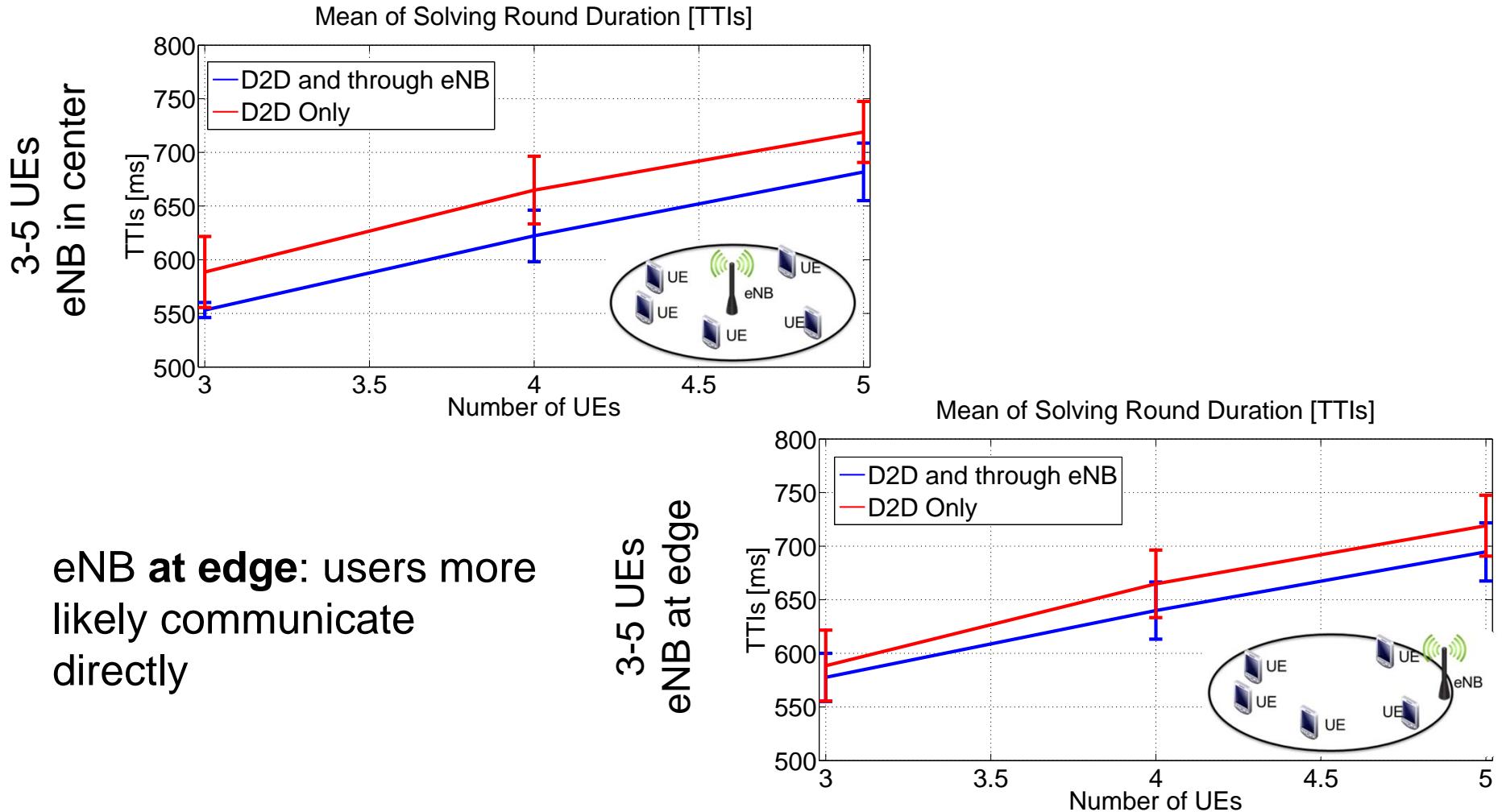
# Simulation Scenario

Transmission Power	Uplink Noise Power	Banwidth	Demands	Channel Model	Antenna	Cell Radius
23 dBm	-114.45 dBm	3MHz (15 PRBs)	2Mbit to nearest neighbour	Pathloss only	Omni	115 m 290 m 1000 m (UMi, UMa, RMa)

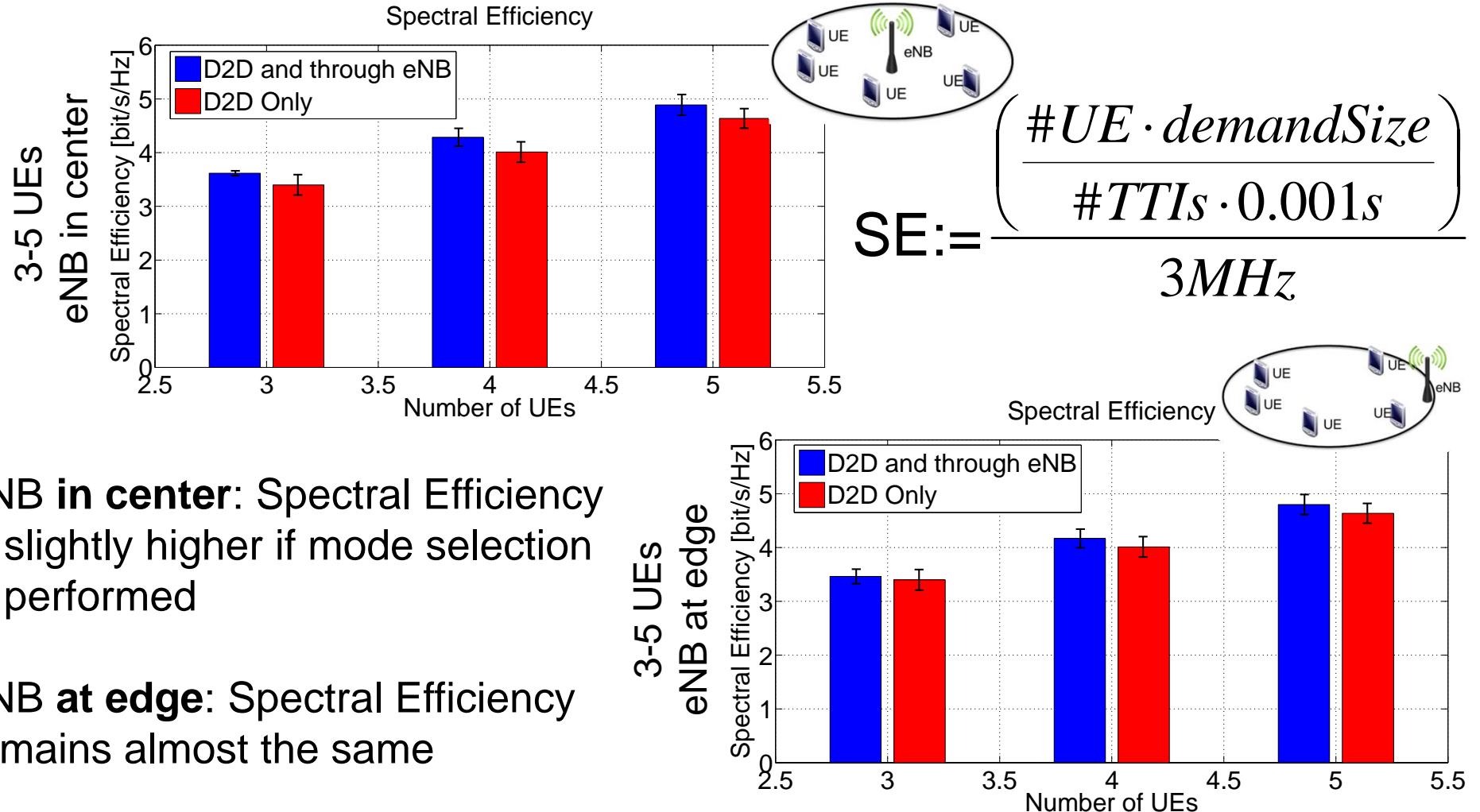
#UEs	Path Loss Exponent
3-5	2
3-5	2
4	3.5 to 4.5



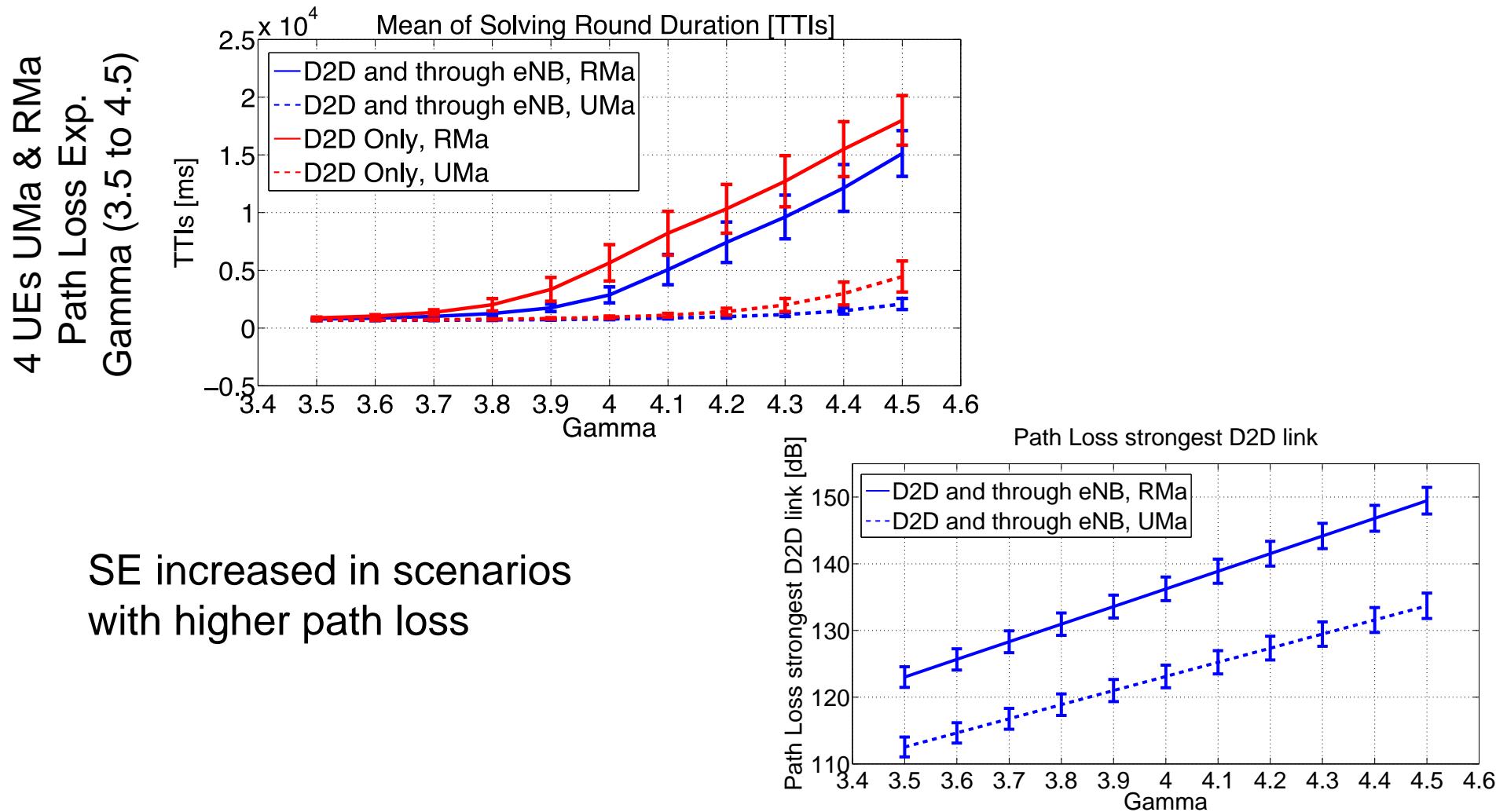
# Simulation Results: UMa Free Space Path Loss



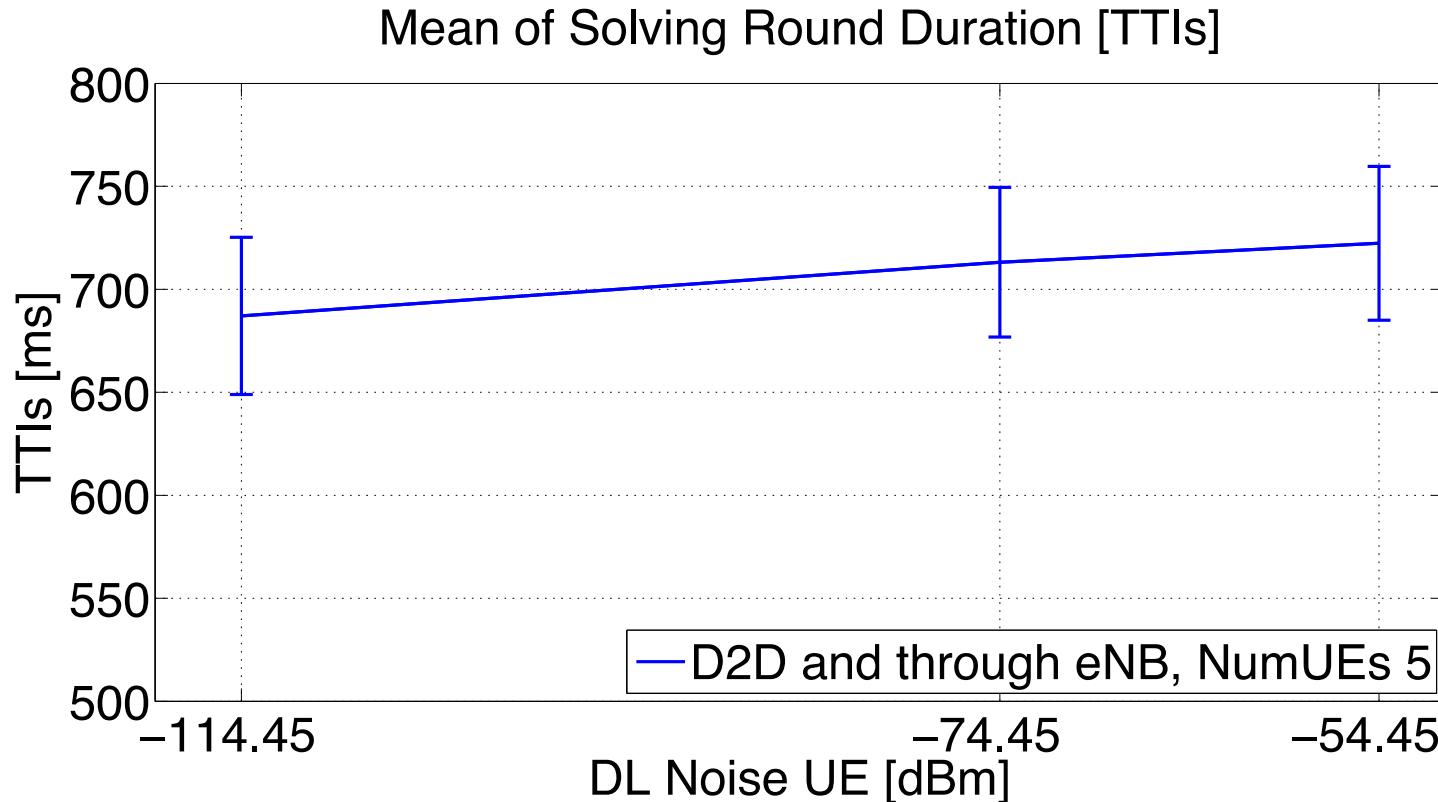
# Simulation Results: UMa Free Space Path Loss



# Simulation Results: UMa & RMa Adjusted Path Loss



# Simulation Results: Downlink SINR



Spectral Efficiency remains almost constant if DL SINR decreases  
→ System adapts and uses more D2D

## Conclusion:

- Linear Problem solution optimally selects mode
- Spectral Efficiency slightly increased, depending on channel conditions

## Outlook:

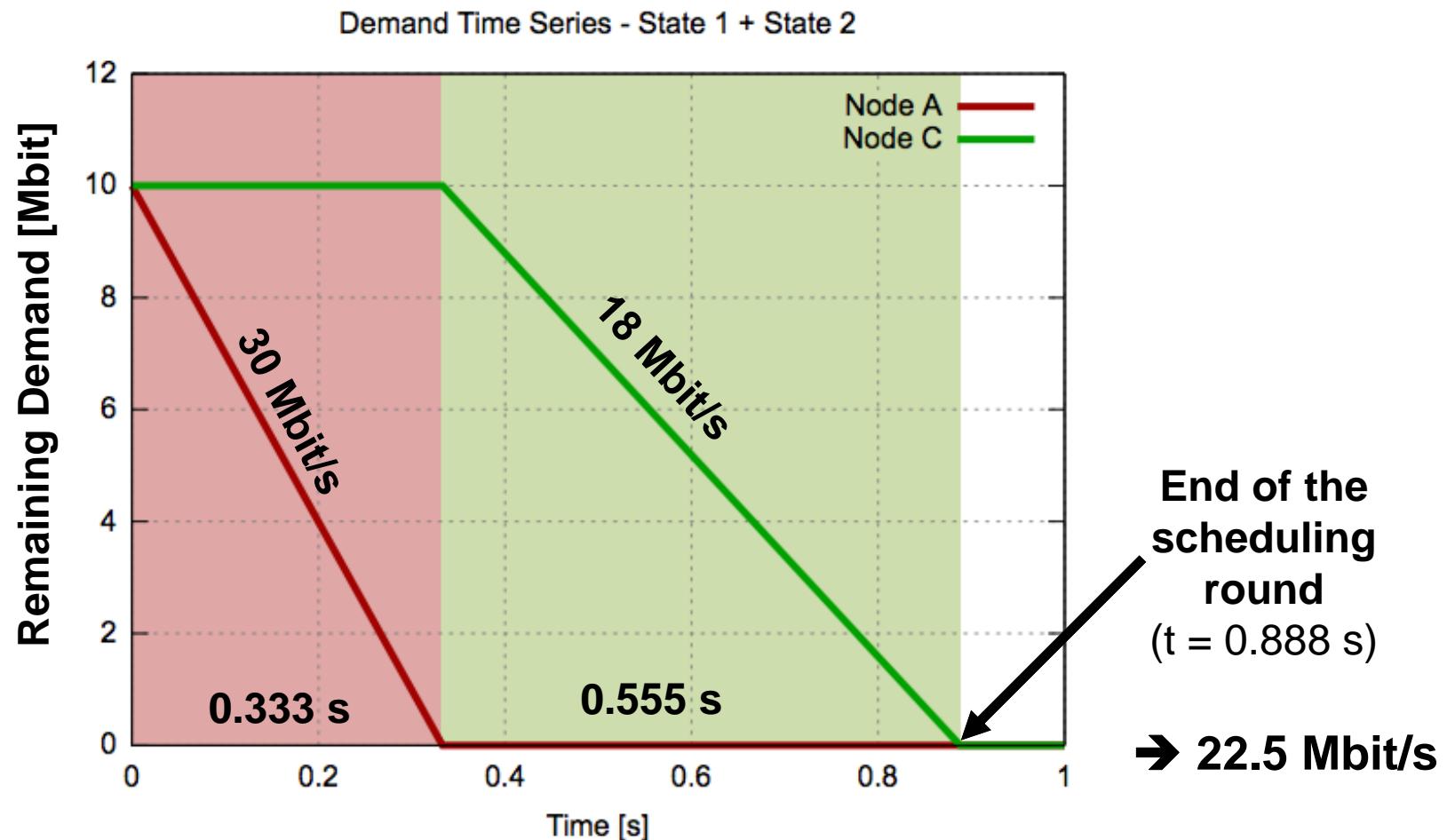
- More realistic channel model
- Multi cell scenario with realistic DL interference
- Heuristic to generate subset of network states
- More realistic traffic model



Thank you! Questions?

[www.tuhh.de](http://www.tuhh.de)

Example with four nodes and only two demands:



# Optimal Schedule

**Example with four nodes and only two demands:**

