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Simulation and Prototyping Workshop RWTH Aachen, July 14, 2011

# IMTAphy: An IMT-Advanced Spatial Channel Model Implementation and PHY-Abstraction for System-Level Simulations

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### Motivation



- LTE, WiMAX, and future IMT-A cellular systems exploit
  - time/frequency/spatial selectivity of the channel by fast scheduling with link adaptation
    - → need multi-path / fast-fading MIMO channel model



- Our general research topic: interference management (IM)
  - IM restricts scheduler's degrees of freedom (frequency reuse, usage patterns in time, available beamforming / precoding)
  - → to judge tradeoff of IM schemes: fast-fading spatial channel model needed
- ITU-R M.2135 mandates system-level simulations to evaluate mean cell / cell-edge spectral efficiency of IMT-A candidate systems
  - need an efficient implementation
  - that gives accurate / reliable results
- → C++ implementation of the M.2135 channel model available under GPLv3 license at <u>https://launchpad.net/imtaphy</u>
- ➔ PHY abstraction (MIMO receivers, eff. SINR, BLERs) and simple LTE implementation will be available shortly



## ITU-R IMT-A Channel Model (Primary Module)

- Adapted from WINNER+ channel model
- Link-level and system-level simulations possible
- Large Scale effects:
  - pathloss
  - outdoor shadowing
  - penetration shadowing
    Outdoor-to-Vehicle (O2V), Outdoor-to-Indoor (O2I)
  - antenna patterns
  - handover margin
  - feeder loss
- Small Scale effects (due to multi-path) :
  - geometry based stochastic model
  - channel impulse response (CIR) with proper
    - angular power distribution among paths
    - power delay profile
    - phase relationships between antenna array ele
  - correlations between:
    - antenna elements
    - mobiles associated to same base station





Source: IMT-Advanced Evaluation Guidelines ITU-R M.2135



# Wraparound Simulation for Hexagonal Scenarios

Problem:

- M2135: explicit interference modeling
- Same (full) protocol stack in all nodes for system-level simulation (complexity!)
- But realistic interference situation only in inner cells

Solution: wraparound

- makes cells at opposing ends neighbors (like on a torus)
- here: per link shift mobile to all possible wraparound positions and choose closest
- → All nodes give realistic statistics









Source: Rep. ITU-R M.2135

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Typical scenario:

- 57 cells
- 10 mobiles per cell
- → 57 \* 57 \* 10 = 32.490 links
- 4 x 4 (Tx x Rx) antenna configuration
- ➔ 16 antenna pairs per link
- Up to n = 1..24 paths (clusters) between an antenna pair
- →  $32.490 \times 16 \times 24 = 12.476.160$  channel coefficients to compute (for one *t*)
- Each path consists of m = 1..20 rays (+ LoS), so summation goes over
- → 249.423.200 rays in total

For each time instant *t*, 250 million values are computed and summed up! We need a very efficient implementation to simulate over a significant time span

# Key Observation: Most Things are time-invariant!

$$h_{u,s,n}(t) = \sqrt{P_n} \sum_{m=1}^{M} \begin{pmatrix} F_{rx,u,V}(\varphi_{n,m}) \\ F_{rx,u,H}(\varphi_{n,m}) \end{pmatrix}^T \begin{pmatrix} \exp(j\Phi_{n,m}^{vv}) & \sqrt{\kappa^{-1}}\exp(j\Phi_{n,m}^{vh}) \\ \sqrt{\kappa^{-1}}\exp(j\Phi_{n,m}^{hv}) & \exp(j\Phi_{n,m}^{hh}) \end{pmatrix} \begin{pmatrix} F_{tx,s,V}(\phi_{n,m}) \\ F_{tx,s,H}(\phi_{n,m}) \end{pmatrix} \\ \exp(jd_s 2\pi\lambda_o^{-1}\sin(\phi_{n,m}))\exp(jd_u 2\pi\lambda_o^{-1}\sin(\varphi_{n,m}))$$

- Between subsequent time instances, only the red term changes:
- The rest (green part) only has to be computed once

Implementation:

- 1. generate all input parameters with proper correlations
- 2. pre-compute green part and the coefficient of the red part (without *t*)
- 3. store for the rest of the simulation (size: e.g. 250 million values)
- → store with single precision in large vectors to exploit vectorization/caches in CPU

To compute CIR *H* for a new time instant *t*.

- 1. multiply coefficient with current t
- 2. take complex exponential of (1) (specialized library functions, e.g. Intel MKL vzCIS)
- 3. multiply constant (green part) with result (2) and sum over all rays (dot product)

 $\exp(j2\pi v_{n,m}t)$ 





#### Computing the CIR for 32,490 links, 4x4 MIMO, 100 TTIs Hardware: 8 cores Intel X5460 @ 3.16GHz (from 2008)

Implementation /	Total	Time for	Max. mem.
	(real)	each	
$\texttt{IMTAphy} \mod$	runtime	additional	consumption
		TTI	
TTA PG707 [1]	31000	310 sec.	23 GB
	sec.		
WINNER [2]	1962   sec.	18 sec.	27 GB
with C-MEX			
IMTAphy 1 thread	1015  sec	7.73 sec	
double 8 threads	$501  \sec$	$4.40  \sec$	$6.4~\mathrm{GB}$
IMTAphy 1 thread	728 sec	4.19 sec	
single 8 threads	$275  \mathrm{sec}$	2.21  sec	3.2  GB

[1] TTA PG707: C-Code for Report ITU-R M.2135 Channel Model Implementation http://www.itu.int/oth/R0A06000024/en
 [2] <u>Finland: Software Implementation of IMT.EVAL Channel Model http://www.itu.int/oth/R0A06000022/en</u>



#### Pathgain Calibration UMa







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### Temporal Autocorrelation (UMa scenario)









#### Eigenvalue Distribution (UMa NLoS)





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- ITU's IMT-Advanced channel model is complex to implement
- Efficient implementations needed for system-level simulation
- Simulators need to be calibrated
- Complete C++ source code together with simulation scenarios and MATLAB evaluation scripts available online under GPL license at: <u>https://launchpad.net/imtaphy</u>



#### ➔ Reproducible simulation results

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## Current LTE Simulator implementation (DL only)

- Phy Abstraction:
  - MIMO (MMSE, MRC) receiver performance model
  - MI-effective SINR computation model (802.16m EMD)
  - Block Error Rate modeling (link level simulations using TU Vienna simulator)
- LTE (Release 8) feedback computation:
  - Derive CQI values from estimated SINRs taking out-of-cell interfering transmissions into account
  - Exhaustive search over closed-loop spatial multiplexing codebook to determine PMI and Rank indicators
- Hybrid-ARQ retransmission support
  - Timing and feedback support (magic)
  - Soft-combining support (currently Chase Combining only)
- Scheduler
  - Currently Round-Robin frequency-nonselective for calibration
  - MU MIMO / spatial multiplexing also supported by IMTAphy
- RLC functionality taken from http:/launchpad.net/openwns-lte



#### Parallelization

- Main simulation remains single threaded
- Performance critical parts are parallelized
- Time evolution of channel model:
  - OpenMP #pragma omp parallel for
  - Intel Math Kernel Library / Vector Math Library
- Evaluation of transmissions is parallelized:
  - Each TTI, all transmissions register at single entity
  - Afterwards they can be evaluated independently in parallel
  - The results (SINRs) are then serially fed to each Rx node



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3GPP TR 36.814 (UMa, 1x2 MRC)

Cell spectral efficiency:  $1.0 \text{ Bit/s/Hz} \pm 8\%$ 

Cell edge user : 0.022 Bit/s/Hz ± 17% (5%-tile user throughput CDF)



#### Our (current) results (UMa, 1x2 MRC)

Cell spectral efficiency: 1.09 Bit/s/Hz

Cell edge user : 0.0154 Bit/s/Hz (5%-tile user throughput CDF)





Scenario 1: about 10s (10000 TTIs) simulation time per 1 hour wall clock time

- 57 cells, 10 users per cell, explicit interference modeling
- 10 MHz (50 PRBs)
- 1x1 antenna configuration
- Spatial channel model only on 570 serving links
- No PMI or Rank feedback computation

Scenario 2: about 1s (1000 TTIs) simulation time per 1 hour wall clock time

- 57 cells, 10 users per cell, explicit interference modeling
- 10 MHz (50 PRBs)
- 4x4 antenna configuration
- Spatial channel model on all 32490 links
- Closed-loop spatial multiplexing PMI, CQI and Rank feedback computation every 2ms for PMI/CQI on every second PRB)

#### Hardware: 8 cores Intel X5460 @ 3.16GHz (from 2008)