

Routing in the Sky

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The Airborne Internet





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Outline

- → The Airborne Internet
- **>** Spatial TDMA with Multibeam Antennas
- → Distributed Geographic Routing and Scheduling (DGRS)
- → Simulation Results
- → Conclusions





Spatial TDMA

- → First described in...
 - R. Nelson and L. Kleinrock, "Spatial TDMA: A collision-free multihop channel access protocol", IEEE Transactions on Communications, 1985.









Spatial TDMA - Queueing









Spatial TDMA with Multibeam Antennas



In any given time slot:
c1) A node may only either transmit or receive
c2) A node may activate at most K beams





Spatial TDMA with Multibeam Antennas

c3) Two links (*i*,*j*) and (*k*,*l*) may be activated only if neither receiver hears both transmitters



Special case (i=k or j=l): less

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A node may not activate beams with



Sánchez et al. (KTH, 2001)

Reuse Adaptive Minimum Hop Algorithm (RA-MHA)

- ✓ Routing limits the potential network throughput
- When interference reduction measures such as narrow antenna beamwidth are used, the problem that a node cannot receive and transmit at the same time becomes an important limiting factor



With directional antennas, flexibility in a node's routing decision can greatly increase its ability to satisfy bandwidth demand during link scheduling

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Next hop candidates $\mathcal{N}_m^{(i)}$



 $\mathcal{N}_m^{(i)}$ Set of next hop candidates at node *i* for sector *m*

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A node's queues





Distributed Geographic Routing and Scheduling

- (PGRS) Neighbors periodically exchange HELLO messages containing their ID, position and tx/rx schedule
- ✓ From this, a Candidate Availability Table (CAT) is generated
- When a queue requires additional bandwidth, a three-way handshake REQ/REPLY/CONFIRM is used to obtain additional resources from the foremost candidate with available slots





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Simulation Results

- ✓ Compare throughput of DGRS and SPR (single-path routing)
- ✓ 100 nodes uniformly distributed over square area
- ➤ A subset of nodes generate CBR traffic to random destination
- ✓ Simulation parameters
 - **\checkmark** Beamwidth (ψ) and number of simultaneous beams (K)
 - ➤ Density (connectivity)





Simulation Results – Throughput vs Offered Load



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Simulation Results – Throughput vs Density



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Simulation Results – Throughput vs Traffic Level



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Conclusions

- The introduction of directional antennas in multihop wireless networks provides an interesting opportunity to combine:
 - → position-based routing
 - → channel access scheduling
- By introducing a degree of freedom in the routing function, DGRS performs load balancing among next hop candidates
- When the direct path is congested, DGRS spatially spreads traffic to exploit available bandwidth elsewhere in the network, increasing network throughput
- ✓ Exactly how much can be gained depends on:
 - → antenna characteristics
 - ✓ network density





Future Work

- → Demonstration
 - → Quadrocopters
 - → 802.11 cards and software
 - → Sectorized antennas













Questions?

