Curl-free Scheduling Fields: A Fundamental Characterization of Stability in Wireless Networks

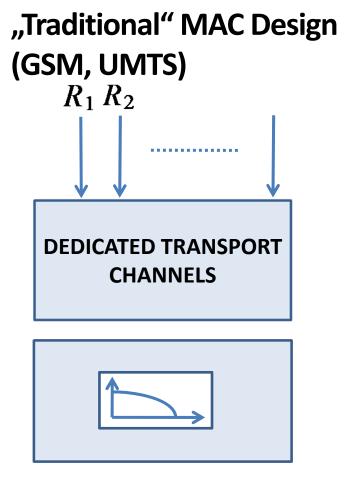
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Joint Work with Z. Chan (PhD Cand.) and Thomas Michel (PhD)



Crosslayer Design Mobile Commun. Networks



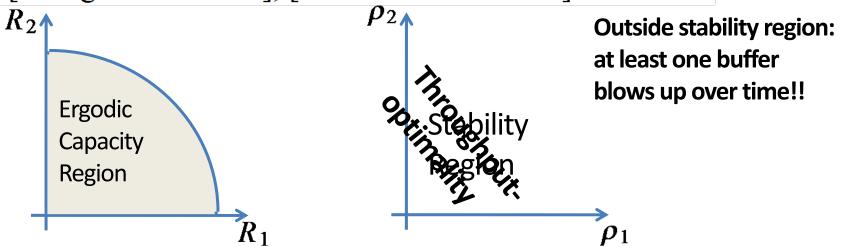
Rate Region without CSI

"State of the art" MAC Design (HSDPA, LTE) $\rho_1 \rho_2$ **BUFFERING AND SCHEDULING: SHARED CHANNEL**

Rate Region with CSI

Crosslayer Design

- Benefits: cope with random traffic, achieve multiuser diversity, and "learn" ergodic capacity region with CSI, i.e. long term supportable rates by employing scheduling.
- Maximum Weight Matching policy [Tassiulas et al '92] Exponential Rule: [Shakkottai & Stolyar '02] Queue Proportional, Idle State Prediction [Seong & Cioffi '06], [Zhou & Wunder '07]



Results

- We show that a general, comprehensive representation and universal decomposition of scheduling policies exist.
- We provide a canonical approach to design throughput-optimal scheduling policies (helps to solve the long open-standing problem of delay-optimality).
- We show that the **intrinsic resource allocation problem** has combinatorical nature that can be incorporated "from scratch".

Content

- System model and decomposition
- Curl-free scheduling fields
- Ressource allocation
- Outlook and coclusions

System Model and Decomposition

System Model

Queue state state User 1
User 2
User 3
OFDM(A) channel:

Base station: *M* users

- Let $n \in \mathbb{N}$ be the time slot; the packet arrival process $\mathbf{a}(n) \in \mathbb{R}_+^M$ is **iid** with mean rate $\boldsymbol{\rho} := \mathbb{E}(\mathbf{a}(n))$ and $\Pr(\mathbf{a}(n) = 0) > 0$.
- The rate process $\mathbf{r}(n) \in \mathbb{R}_+^M$ is iid and $\mathbf{r}(n) \in \mathcal{C}(\mathbf{h}(n), P(n))$ where $\mathcal{C}(\mathbf{h}(n), P(n)) \subset \mathbb{R}_+^M$ is instantanous (discrete) rate region; $\mathbf{h}(n) \in \mathbb{R}_+^{MK}$ is vector of channel gains, $P(n) \in \mathbb{R}_+$ is power budget.

LTE OFDMA Downlink Channel

Denote backlog as $\mathbf{q}(n) \in \mathbb{R}_+^M$; by our assumptions the queueing system evolves as δ_0 -irreducible Markov chain:

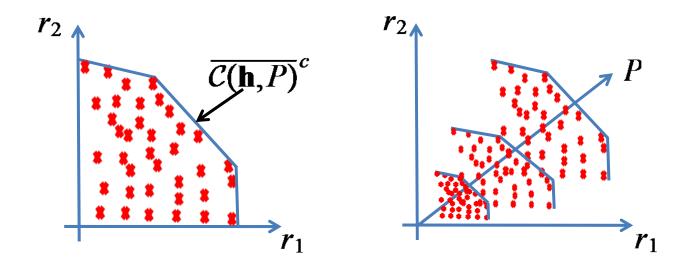
$$\mathbf{q}(n+1) = [\mathbf{q}(n) - \mathbf{r}(n) + \mathbf{a}(n)]^{+}$$

- Due to OFDM(A) $C(\mathbf{h}, P)$ is generated by 1.) **exclusive** assignment of **subcarrier sets** $S_1, \dots, S_M \subset \mathcal{K} := \{1, \dots, K\}$ to users and 2.) **powers** $p_k, k \in \mathcal{K}$, to subcarriers subject to budget $\sum_k p_k \leq P$.
- Subcarrier rate $r_{m,k}(h_{m,k}, p_k)$ is a function of the channel gain and the power. The achievable rate of user m on subcarrier k is then

$$r_{m,k}(p_k(n)) = f(h_{m,k},p_k) \in \{1,2,3,\dots\}[Bits]$$

LTE OFDMA Downlink Channel

- Hence, the instantanous rate region $C(\mathbf{h}, P)$ is a set of **discrete** rate points!
- **More general**: $\mathcal{CP}(\mathbf{h}) \subset \mathbb{R}^{M+1}_+$ is the set of rate-power tuples.



Notion of Stability

Definition 1

The queueing system is **f-stable** if there is a function $f^* \uparrow \mathbb{R}^M_+ \to \mathbb{R}_+$ which is unbounded in any direction and it holds:

$$\lim_{n\to+\infty} \mathbb{E}(f(\mathbf{q}(n))) < +\infty$$

 $f(\mathbf{q}) \leq B_2$

 $f(\mathbf{q}) \leq B_1$

Choosing $f(\mathbf{q}) = \|\mathbf{q}\|$, where $\|\cdot\|$ is any vector norm, the queueing system is strongly stable.

Definition 2

A policy is **throughput-optimal**, if it keeps the system f-stable for any arrival rate vector $\rho \in \operatorname{int}(\mathcal{C}_{erg}(P))$, i.e. in the **interior** of the ergodic capacity region (it is not possible to stabilize the system outside this region!).

Scheduling Policies

Definition 3

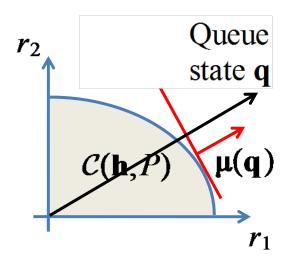
A scheduling policy \mathcal{P} is a mapping from the current queue state $\mathbf{q}(n)$ and channel state $\mathbf{h}(n)$ to the set of rates $\mathbf{r} \in \mathcal{C}(\mathbf{h}, P)$. Denote this mapping by $\mathbf{r}^{\mathcal{P}}(\cdot, \cdot)$ we define the rate allocation here as:

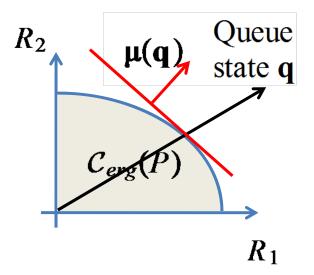
$$\mathbf{r}^{\mathcal{P}}(\mathbf{h}, \mathbf{q}) = \underset{\tilde{\mathbf{r}} \in \mathcal{C}(\mathbf{h}, P), \tilde{\mathbf{r}} \geq \bar{\mathbf{r}}}{\operatorname{arg max}} (\boldsymbol{\mu}^{\mathcal{P}}(\mathbf{h}, \mathbf{q}))^{T} \cdot \tilde{\mathbf{r}}$$

- i.) $\mu^{\mathcal{P}}(\mathbf{h}, \mathbf{q}) \in \mathbb{R}_{+}^{M}$ is a policy-specific weight vector which ("generalized weight matching") might depend **both on queue and channel state**.
- ii.) Obviously: $\mathbf{r}^{\mathcal{P}}(\mathbf{h}, \mathbf{q}) \in \mathrm{bd}(\overline{\mathcal{C}(\mathbf{h}, P)}^{c})$.
- iii.) **r** are minimum rate constraints for e.g. **H-ARQ users**.

Scheduling examples

- Maximum weight matching (MWM) scheduling: $\mu^{\mathcal{P}}(\mathbf{q}) = \mathbf{q}$.
- Queue Proportional (QP) scheduling





Decomposition

Theorem 1

If $\|\mathbf{q}\|$ is sufficiently large, then the following is true:

- i.) Any **throughput-optimal** policy **almost surely** allocates a rate point on $bd(\overline{\mathcal{C}(\mathbf{h}, P)}^c)$, i.e. "generalized weight matching" is optimal.
- ii.) The mapping $\mu^{\mathcal{P}}(\mathbf{h}, \mathbf{q})$ which characterizes a throughput-optimal scheduling policy is **independent** of the current channel state \mathbf{h} .

Universal Decomposition

MAC LAYER

Weight matching. find appropriate vector-valued mapping:

$$\mu: \mathbb{R}^{M+1}_+ \to \mathbb{R}^M_+: \mathbf{q} \hookrightarrow \mu(\mathbf{q})$$

When is a weight matching policy throughput-optimnal?

Ressource Allocation: solve

 $\mathbf{r} = \arg\max_{\tilde{\mathbf{r}} \in \mathcal{C}(\mathbf{h}, P), \tilde{\mathbf{r}} \geq \tilde{\mathbf{r}}} \boldsymbol{\mu}^T \cdot \tilde{\mathbf{r}}$

for given μ and rate/power constraints $\bar{\mathbf{r}}/P$.

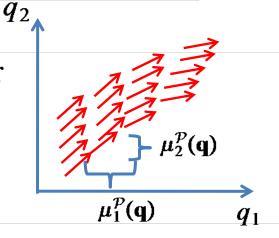
Can we solve the optimization problem efficiently?

Curl-free Scheduling fields

Main Theorem

- First of all, observe that $\bar{\mu}_1(\mathbf{q}), \bar{\mu}_2(\mathbf{q}), \dots, \bar{\mu}_M(\mathbf{q})$ defines an M-dimensional vector (scheduling) field.
- Without loss of generality, the weight vector can be normalized:

$$\mathbf{\bar{\mu}}^{\mathcal{P}}(\mathbf{q}) := \frac{\mathbf{\mu}^{\mathcal{P}}(\mathbf{q})}{\|\mathbf{\mu}^{\mathcal{P}}(\mathbf{q})\|_{1}}$$



- Note that not all policies are feasible! Counterexample: E.g. the function $\mu_i(q_i) = e^{q_i}$ is not feasible (only known by simulations so far but we have shown in our recent paper).
 - So, what is the common of all policies such as MWM, QP etc.?

The Main Theorem

Main Theorem

The scheduling policy \mathcal{P} is throughput-optimal, if the mapping $\bar{\mu}^{\mathcal{P}}$ fulfills the following two conditions:

i.) Let $\|\Delta \mathbf{q}\| \leq C_1$, then:

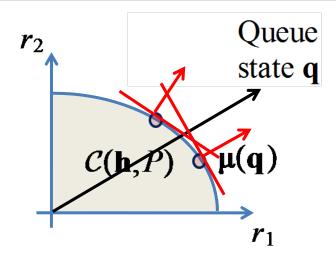
$$\lim_{\|\mathbf{q}\|\to+\infty, \text{ any path in } \mathbb{R}^M_+} \bar{\mu}_m(\mathbf{q}+\Delta\mathbf{q}) = \lim_{\|\mathbf{q}\|\to+\infty} \bar{\mu}_m(\mathbf{q})$$

ii.) Let $q_m \leq C_2$, then:

$$\lim_{\|\mathbf{q}\| o +\infty, \text{ any path in } \mathbb{R}^M_+, q_{m \leq} C_2} \bar{\mu}_m(\mathbf{q}) = 0$$

Main Theorem: Interpretation

- If $\|\mathbf{q}\|$ becomes large, the weight vector varies smoothly between two time slots.
- If $\|\mathbf{q}\|$ becomes large, no rate is wasted on "nonurgent" users.

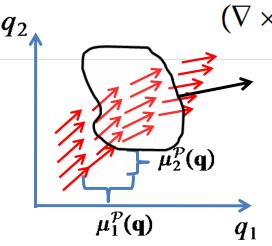


Main Theorem: Proof Sketch

Suppose that there are unbounded functions $V(\mathbf{q}), f(\mathbf{q}) : \mathbb{R}_+^M \to \mathbb{R}_+$ so that:

$$\frac{\partial V(\mathbf{q})}{\partial q_i} = f(\mathbf{q})\bar{\mu}_i(\mathbf{q})$$

If so $\bar{\mu}(\mathbf{q})$ must satisfy the conditions of the Poincaré Lemma, i.e. $\bar{\mu}(\mathbf{q})$ is a continuous, totally integrable function, e.g. in 3 dimensions:



 $(\nabla \times \bar{\mu}(q)) = \operatorname{curl}(\bar{\mu}(q)) = 0$

All line integrals along lines are zero: a curl-free scheduling field!

Main Theorem: Proof Idea

The first part of the proof shows: if $\bar{\mu}$ is integrable then for some constants $\theta, B > 0$ the so-called **Lyapunov drift** becomes:

$$\mathbf{E}(V(\mathbf{q}(n+1)) - V(\mathbf{q}(n))|\mathbf{q}(n)) \le -\theta f(\mathbf{q}),$$
$$\forall \|\mathbf{q}\| > B$$

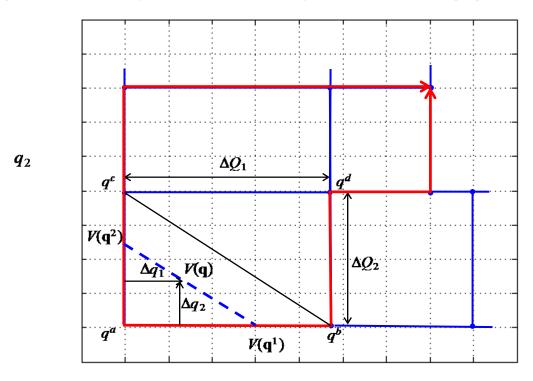
This implies: The Markov chain is *f*-stable [see e.g. Meyn 1992].

• BUT, even MWM scheduling does not fulfill Poincaré's Lemma!!

• Hence, in the second part we show: if $\bar{\mu}(q)$ fulfills the condition of the theorem it can be arbitralily closely approximated by some integrable function constructed as follows:

Main Theorem: Proof Sketch

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Finally, it is shown that the difference between continuation and original scheduling becomes arbitrarily small.

Recall: Ressource Allocation: solve $\mathbf{r} = \arg\max_{\mathbf{r} \in \mathcal{C}(\mathbf{h}, P), \mathbf{\tilde{r}} \geq \mathbf{\tilde{r}}} \mathbf{r}$ for given $\mathbf{\mu}$ and rate/power constraints $\mathbf{\tilde{r}}/P$.

- **Obviously**: Resource allocation problem is combinatorial problem in $S_1, ..., S_M$: brute force prohibitive when K is large!
- Trick: Solution is forced to lie on $\mathrm{bd}(\overline{\mathcal{CP}(\mathbf{h})}^c)$; introducing power prize $\lambda \in \mathbb{R}_+$ and user revenues $\mu'_m \in \mathbb{R}_+$ the maximization problem can be written as:

$$\max_{\mathbf{p} \in \mathbb{R}_+^K, \mathcal{S}_1, \dots, \mathcal{S}_M} \sum_{m=1}^M (\mu_m' + \mu_m) \sum_{k \in \mathcal{S}_m} r_{m,k}(p_k) - \lambda \sum_{k=1}^K p_k$$

• Here, λ and μ'_m ensure that:

$$\sum_{k=1}^{K} p_k \leq P, \quad \sum_{k \in \mathcal{S}_m} r_{m,k}(p_k) \geq \bar{r}_m \ \forall m$$

for some given power budget P and rate constraints \bar{r}_m , $\forall m$.

- **Observation**: The problem **decouples** into *K* independent problems even for the our combinatorial problem.
- Idea: Find smallest possible λ , μ'_m such that constraints are fulfilled.
- This opens up an efficient way to solve the combinatorical problem by viewing it as a (non-standard) "ressource allocation game".

Rate of user 1 when all other weights are fixed!

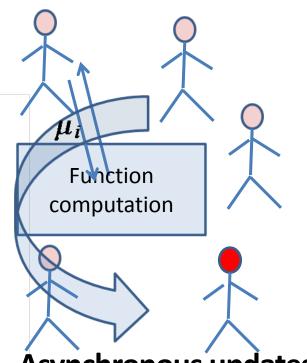
M+1 players resource allocation game:

Player 1:
$$\min \mu'_1$$
 s.t. $\sum_{k} r_{1,k}^{(\mu'_1, \mu'_{-1})} \ge \bar{r}_1$
Player 2: $\min \mu'_2$ s.t. $\sum_{k} r_{2,k}^{(\mu'_1, \mu'_{-1})} \ge \bar{r}_2$

Player 2: min
$$\mu'_2$$
 s.t. $\sum_{k} r_{2,k}^{(\mu_2,\mu_{-2})} \ge \bar{r}_2$

Player M: $\min \mu'_M$ s.t. $\sum_k r_{1,k}^{(\mu'_M,\mu'_{-M})} \geq \bar{r}_1$

Power Player M+1: $\min(-\lambda)$ s.t. $\sum_{k} p_{k} \geq \bar{P}$



Asynchronous updates!

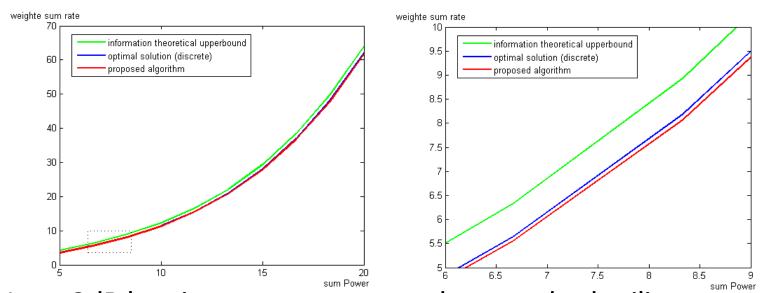
Theorem 2

The outcome can be characterized as follows:

The sequence $\mu^{(n)}$, $\lambda^{(n)}$ generated with asynchronous updates of this ressource allocation game converges to a **smallest** (Pareto-optimal) solution μ^* such that the rate constraints are satisfied.

Note: Proof is based on formulating the update rule as an operator which carries, interestingly, properties of an interference function [Yates 95].

- Number of users: 5, 1000 channel runs
- Number of subcarriers: 256
- $\mu = [0.1, 0.1, 0.2, 0.2, 0.4]$
- Min. Rate constraint: [3, 3, 2, 1, 0]



Note: 3dB loss in average compared to standard utility optimization!

Conclusions with Outlook:

We have presented a invaluable example of applying successfully queuing-, information- and optimization theory to solve a fundamental problem.

Research is only the beginning: What about:

- i.) non-ergodic processes ii.) past-dependent policies
- iii.) non-cooperative scheduling in multicell scenarios

We want emphasize two cases:

- MIMO: Even per subcarrier computation is infeasible (new patent filed, graph theoretic approaches!)
- Networks: MWM appears naturally in networks with flow control; framework can be applied?