

Challenged Internet Access Network Technology Infrastructure







www.tzi.org



World-largest research project on wearable computing, <u>www.wearitatwork.com</u>

Challenged Internet Access Technology

Infrastructure, www.chianti-ict.org

- Freevo
- Open-Source Linux-based home theatre software for set-top boxes and home PCs, <u>www.freevo.org</u>
- CHIANTI
- Scale<u>Net</u>

YSATIC

- 4WARD
- Scalable and converged multi-access operator's network architecture, <u>www.scalenet.de</u>
- Architecture and Design for the Future Internet, <u>http://www.4ward-project.eu</u>

ICT Future Networks Projects





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CHIANTI – VDE/ITG-Workshop on The Future of Broadband Wireless 2008-02-28

Presentation Overview





П.	What?	— CHIANTI Approach
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Why we need CHIANTI



At the time the Internet was designed, end systems were:

- Stationary
- Interconnected through permanent, wired links.

At that time it was not a design objective:

- To support highly mobile hosts
- Or to frequently switch access technologies





But in future and partly already today:

- Nomadic and mobile hosts will dominate the market
- There is high demand for ubiquitous connectivity

Still, in the foreseeable future, the goal of

- Providing "always connected" network access for mobile users will not be met as wireless links are always subject to limitations:
 - Geographical coverage,
 - Interference,
 - Obstacles on the radio link
 - Last but not least: economic reasons.



Why we need CHIANTI



Sample Geographic Coverage:



SFR network in France (GSM + 3G)

Vodafone network in Germany (3G)



Why we need CHIANTI



Sample Geographic Coverage:

European multi carrier coverage (overlay / sum):



GSM only

Source: **GSM** Association 2007



German Rail Long-Distance Rail Network



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SEVENTH FRAMEWORK PROGRAMME

The World is disconnected ...





... and will remain being disconnected. Even if perfect geographical coverage would be there...



State of the Art / Ongoing Improvements



Infrastructure

- Expanding 3G coverage
- Expanding Hot-spots
 - Wireless operators + community efforts
- Adding further networking technologies (WiMAX)
- Operator-based integration of access technologies (UMA)

Systems and services

- Seamless mobility support at the lower layers
 - 3G, WLAN handoffs, mobile IP + optimizations
- Some transport and session layer mobility
- Rare selective support for application layer mobility only
 - E.g., SIP for multimedia applications
- Mostly reliance on mimicking fixed network connectivity in the mobile domain
 - The current state of the art is mainly lacking:
 - Integrated CROSS-LAYER improvement.
 - Taking application protocol (mis)design into account



Mobile Applications



- Many applications are asynchronous in nature
 - Theoretically no need for "always on" connectivity today
 - Examples: e-mail, file transfer, peer-to-peer, even presence and messaging
- Applications don't communicate most of the time
 - Users read, type, or do other things
 - Examples: web, e-mail, calendar, chat, presence, ...
- Users shouldn't have to perform "busy waiting"
 - Let the applications operate asynchronously and notify the user when done
 - Examples: (peer-to-peer) downloads, tabbed browsing, e-mail, ...
- ... regardless of whether mobile or not.

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Application semantics do not require permanent or "end-to-end" connectivity...

...but many application protocols do.



Presentation Overview







CHIANTI Approach



Instead of focusing on seamless connectivity:

"Seamless service perception"

In spite of non-seamless and non-ubiquitous connectivity.

Meta-goals:

- Making life easier for mobile users
- Making mobile work time efficient
- Reducing cost for mobile enterprises



Deployability



(It would be meaningless to develop solutions that then cannot be deployed.)

- Make use of the existing <u>Internet</u>
 - We cannot wait for the entire network to change itself.
 - CHIANTI augments the network by adding protocol instances in the (virtual) path
 - Making immediate use of the CHIANTI technology possible.





Make use of the existing end user applications

We cannot and do not want to force the end users to switch to new e-mail programs or web browsers.

→ To immediately introduce CHIANTI technology.

Result:

- → Immediate commercial relevance
- CHIANTI will directly lead to an increase of efficiency and productivity for mobile users.



Application Scenarios/Validation Setups

- Scenario 1: Mobile user aboard a train
 - Vehicular infrastructure-based with operator support
 - No additional support on user devices

Scenario 2: Mobile user in road vehicles

- Bus, car, ambulance
- More opportunistic usage of connectivity
- Scenario 3: Nomadic use case
 - Standalone user support
 - End-to-end principle applies to user's device

Application Scenarios (continued)

Protocol scenarios:

- Mail transmission (SMTP) and retrieval (POP3)
- Web browsing (HTTP)
- Streaming (TCP/UDP)
- File download (FTP)
- Multimedia streaming
- CCTV (from trains to fixed networks)

Experience: Drive-thru Internet

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Drive-thru Internet Architecture

CHIANTI Approach

Data rate and as of today theoretical cumulative volume for intermittent connections.

Nomad Digital: Connecting Trains

Southern

- 90km of WiMAX/ 3G track 70% WiMAX / 30% 3G
- Passenger Internet Access provided by T-Mobile
- In commercial service for 2 years (since April 2005)

Heathrow Express

- Launched April 2007 on all 14 trains 4 and 5 car units
- WiMAX coverage in all tunnels – world first
- Passenger Internet Access provided by T-Mobile

NS/KPN

- "Proof of concept" in trial with KPN for NS
- 350 trains to be installed in 2008
- Passenger Internet Access, in-car screens with "infotainment", real-time PIS

>12 other projects are currently in development in UK and internationally – e.g. USA, Singapore, China, Malaysia, Dubai, Sweden, etc.

Train Scenario

System Architecture

(draft for nomadic use case)

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III. CHIANTI@TZI

TZI Research Topics

- Analysis of use cases and business models
 - Analyze mobile communication usage patterns
 - Technical and economic roles
- Protocol analysis and development
 - Measurements of (transport) protocol performance
 - Traffic traces for modeling and simulating communication patterns
 - Development and evaluation of robust transport protocols
- Architecture design
 - CHIANTI support functions wrt to Future Internet concepts
 - Adapting to challenging network conditions: from robust channel coding to DTN
 - Security: from transport security to transaction security
- Application Development
 - Disconnection tolerant application design for better perceived connectivity
 - Robust media-streaming

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UMTS-HSDPA in practice

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Vehicular Measurement Platform

http://dev.tzi.org/retrospectiva/projects/measurements

Service Guides for Mobile Users

Network Service Maps <u>www.service-maps.net</u>

- Distributing network service information over wide-area broadcast networks
- Enhancing network selection and handover processes
- Most networks provide additional transport/application layer services that should be made available
- Example: WiFi-Voice (VoIP in 802.11 networks)
 - Advertising services (for supporting network selection)
 - Describing service parameters, e.g., SIP configuration (local proxy, operator's registrar)
- Network access is just a specific service amongst others
 - Local access may be used to implement higher-layer services
 - Internet access, media broadcast, local web access, video-on-demand etc.

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