



Universität Stuttgart

INSTITUTE OF
COMMUNICATION NETWORKS
AND COMPUTER ENGINEERING
Prof. Dr.-Ing. Dr. h. c. mult. P. J. Kühn

An Architecture for Acquisition and Provision of Hotspot Coverage Information

Stephan Lück, Michael Scharf

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Institute of Communication Networks and Computer Engineering
Universität Stuttgart

{lueck,scharf}@ikr.uni-stuttgart.de

Outline

- **Introduction to Model-based Access Discovery**
- **Architecture for Acquisition and Provision of Coverage Information**
- **Algorithms to Convert Field Strength Values to Polygons**
- **Information Storage and Retrieval**
- **Conclusions and Outlook**

Access Discovery (1)

Heterogeneous Access Networks

- cellular
- WiMAX
- WLAN Hotspot
- PAN



coverage



bitrate per user

- ➔ Selection of the “best” access for a given application required
- ➔ Access Discovery delivers information needed for access selection

Measurement-based Access Discovery

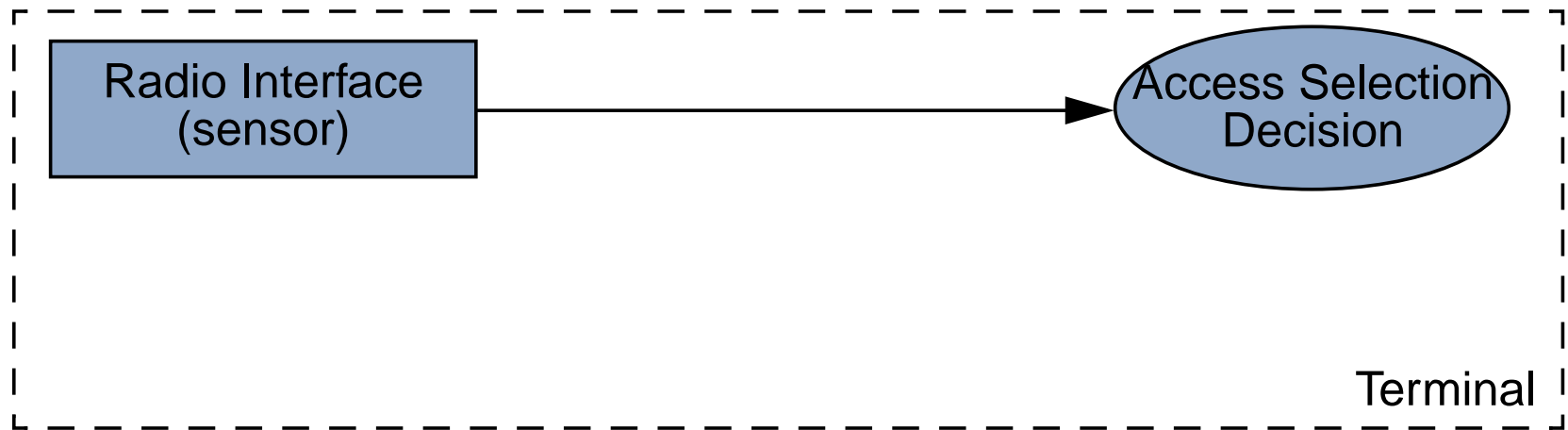
- classical approach: uses measurements on the physical layer
- requires time and energy intensive scanning procedures
- some technologies do not very well support scanning while communicating
- amount of obtainable information is limited

Access Discovery (2)

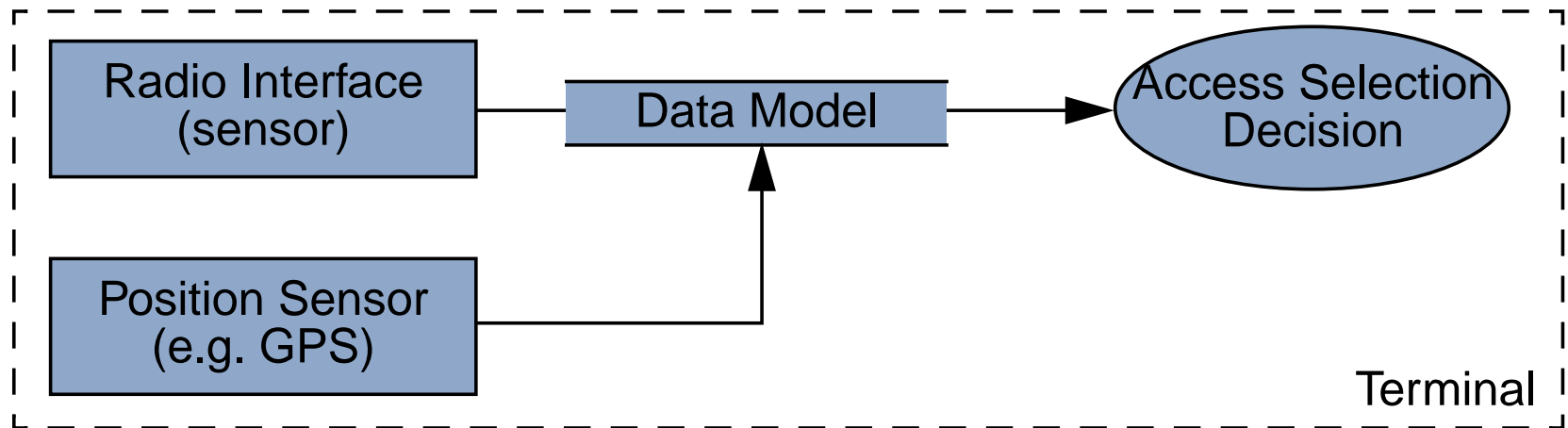
Model-based Access Discovery

- **uses location-based and context-based information systems**
- **provides with additional, often technology independent, information: load, prices, coverage**
- **can discover distant hotspots, which are not detected by measurements**
- **Challenges**
 - acquisition of information to be stored in context-based information systems
 - making information available to terminals
 - overhead should be small
 - information should be simple to process by terminals

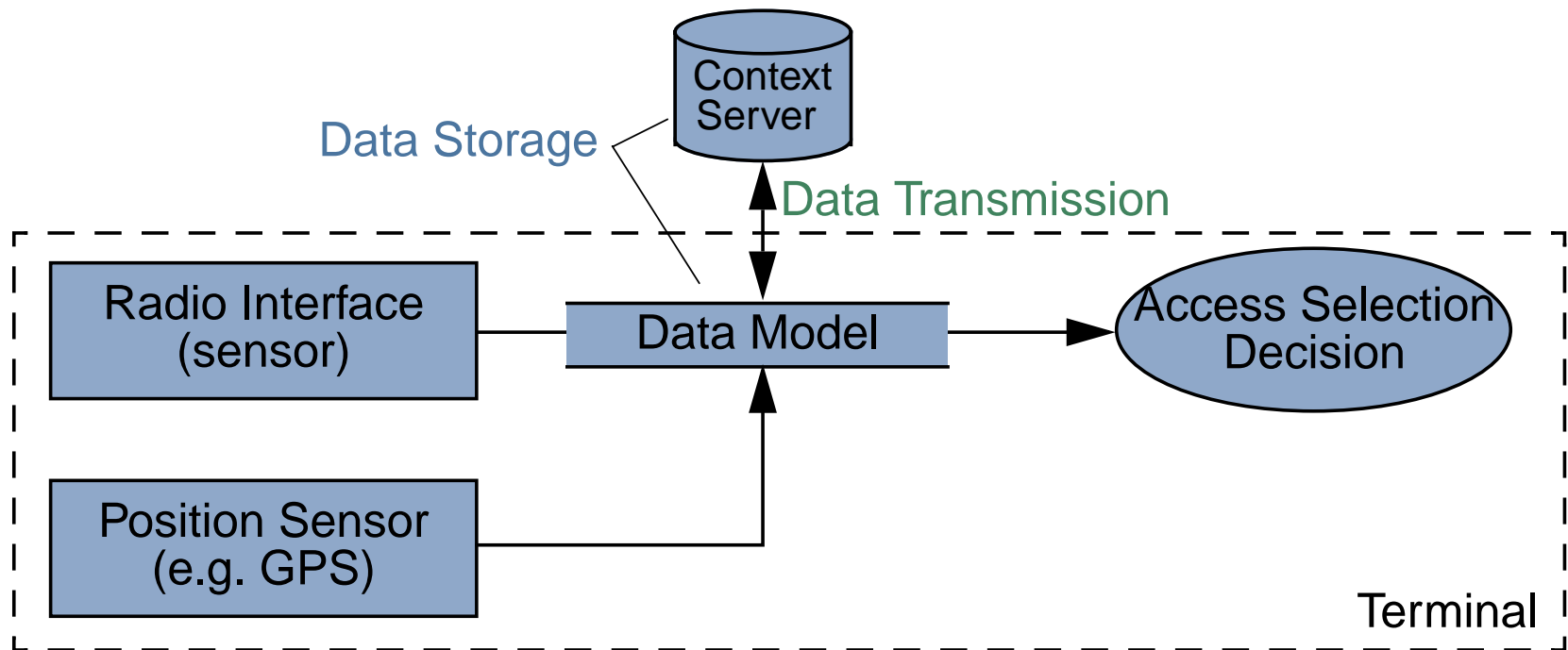
Access Discovery (3)



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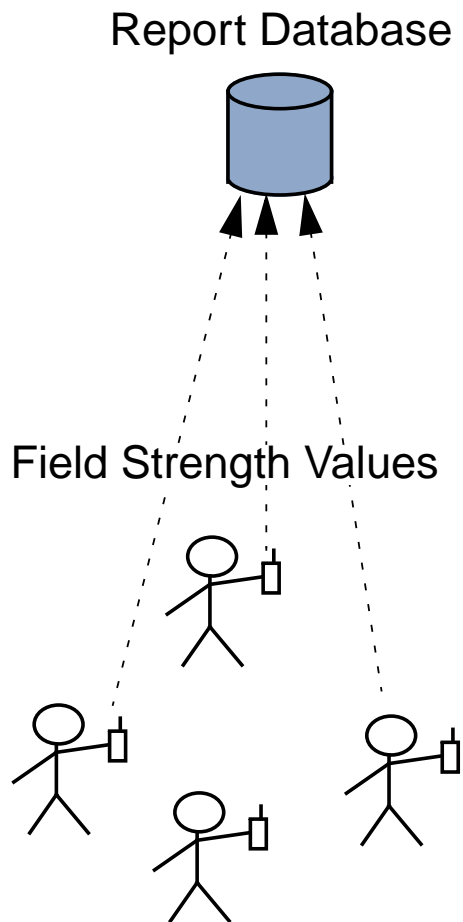


Access Discovery (3)



- **Spacial** and **temporal** separation of data acquisition and decision
- Model-based Access Discovery could be seen as an application of a context-based information system
- Model-based Access-Discovery consume as little resources as possible

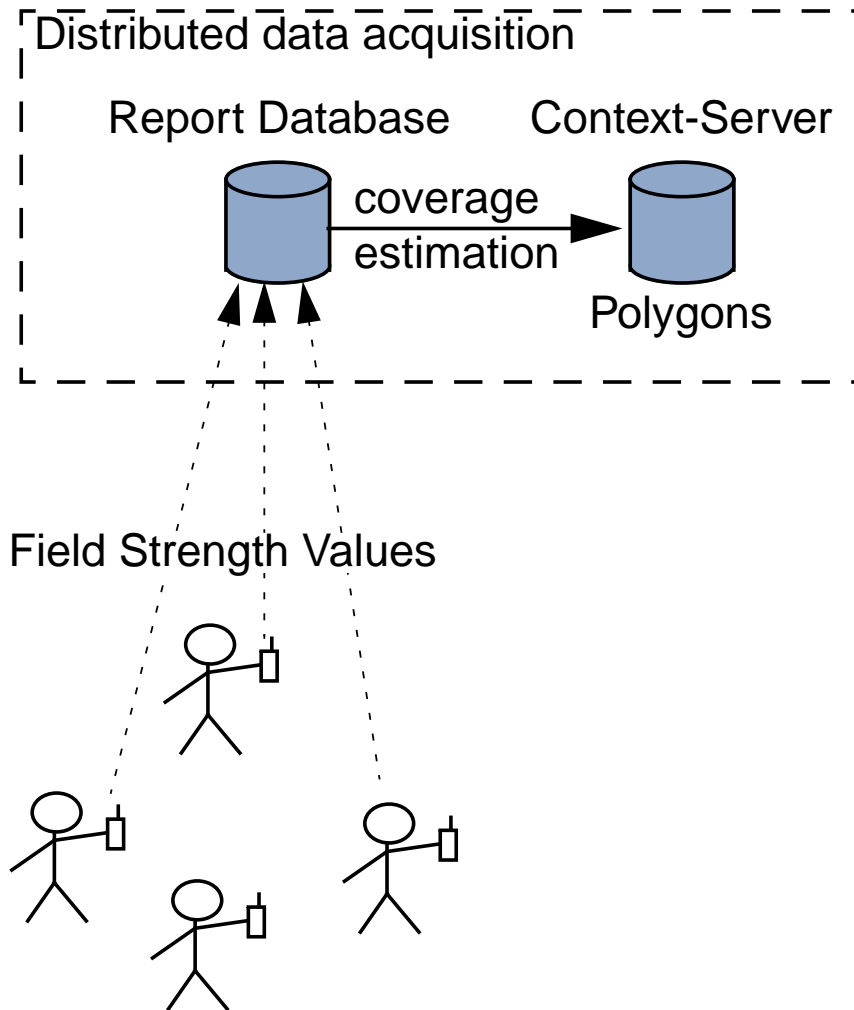
Architecture (1)



Distributed Data Acquisition

- **Mobile Terminals collect field strength values**
- **A data record has the form (technology, cell ID, signal strength, position)**
- **Upload of values**
 - individual values
 - list of values, when a hotspot is reached

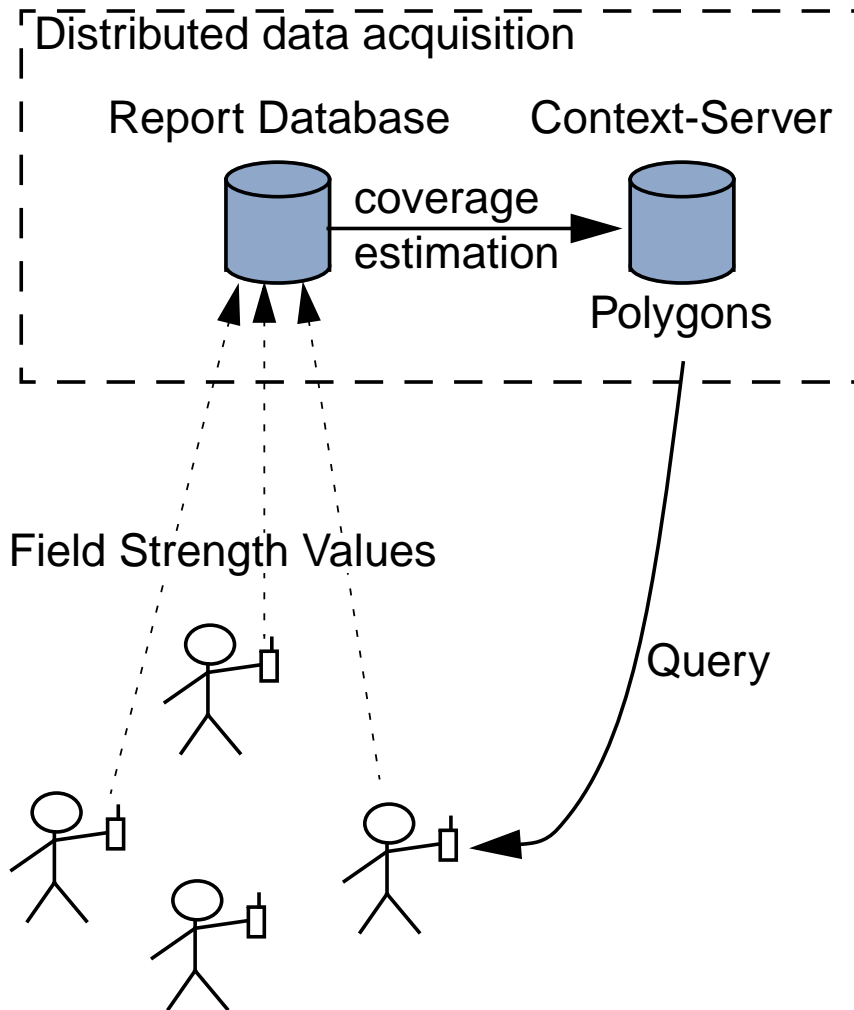
Architecture (2)



Distributed Data Acquisition

- **Mobile Terminals collect field strength values**
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- **Upload of values**
 - individual values
 - list of values, when a hotspot is reached
- **Conversion to polygons**
- **Transfer to a Context Server**

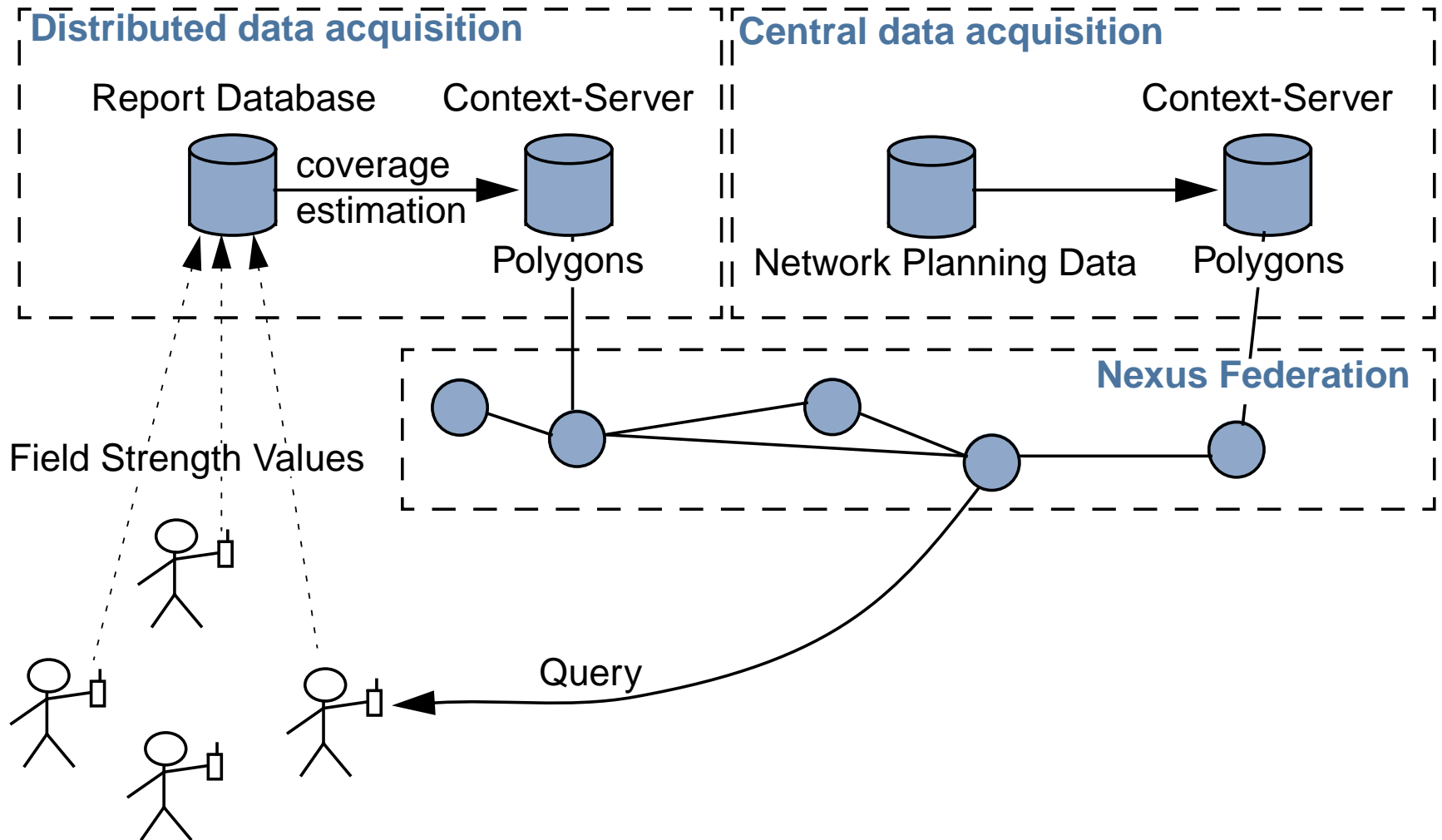
Architecture (3)



Distributed Data Acquisition

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- **Conversion to polygons**
- **Transfer to a Context Server**
- **Terminals query the Context Server for coverage information**

Architecture (4)



Conversion of Field Strength Values to Polygons

1. Rasterization

- alignment of field strength values to a grid of equidistant points
- conversion from a list of field strength records to a matrix representation

2. Interpolation

- improves vectorization results if only a small amount of data is available

3. Vectorization

- uses a contour line algorithm
- yields complex polygons

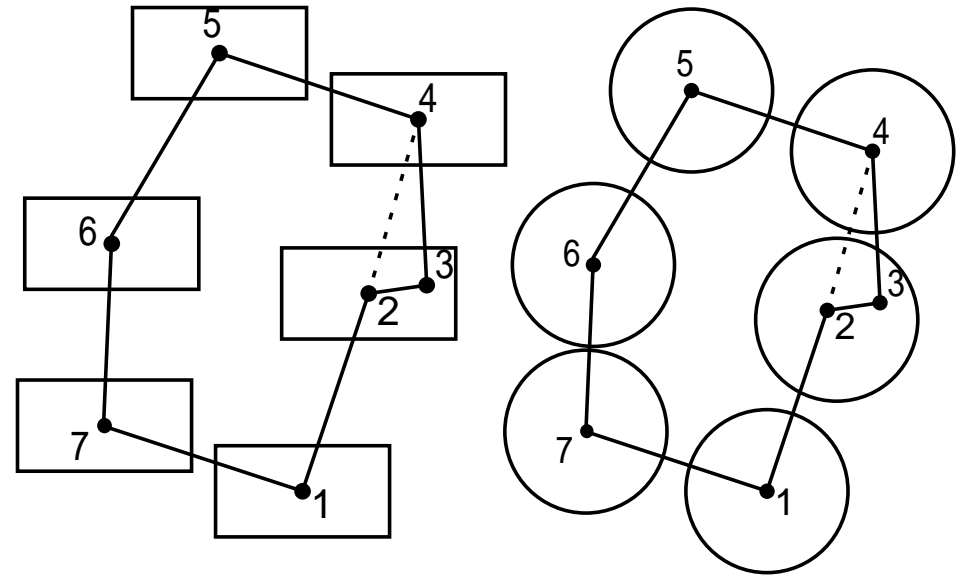
4. Polygon Simplification

- Removal of irrelevant vertices
- Aim: reduce size of data records

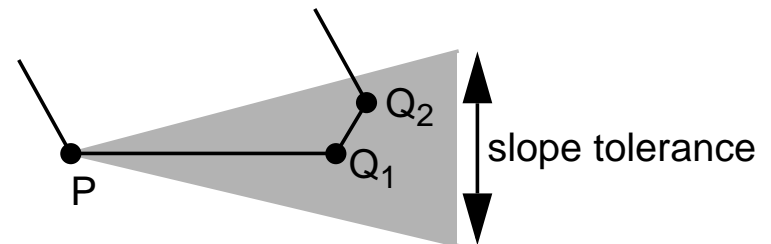
Algorithms (2)

Simplification Algorithms

- **Distance-based**
 - “simple distance”
 - “Euclidean distance”



- **Slope-based**

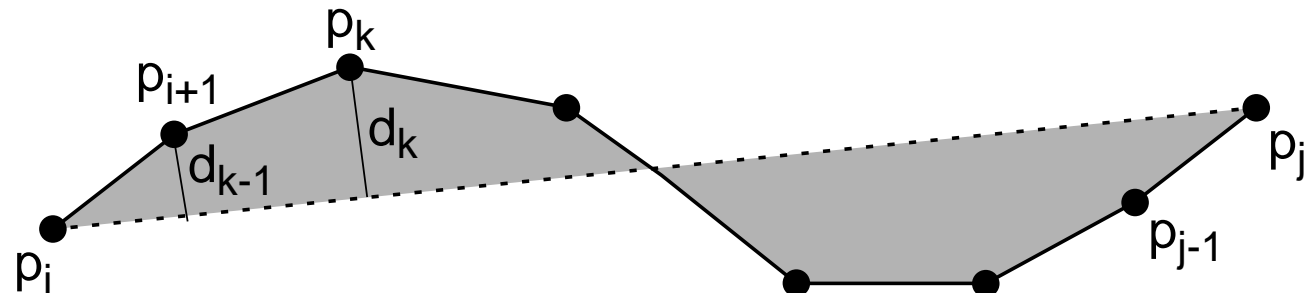


Algorithms (3)

Error measures

- **Functions of error measures**

- allows to compare the simplification algorithms
- helps to find a trade-off between accuracy and size of data records



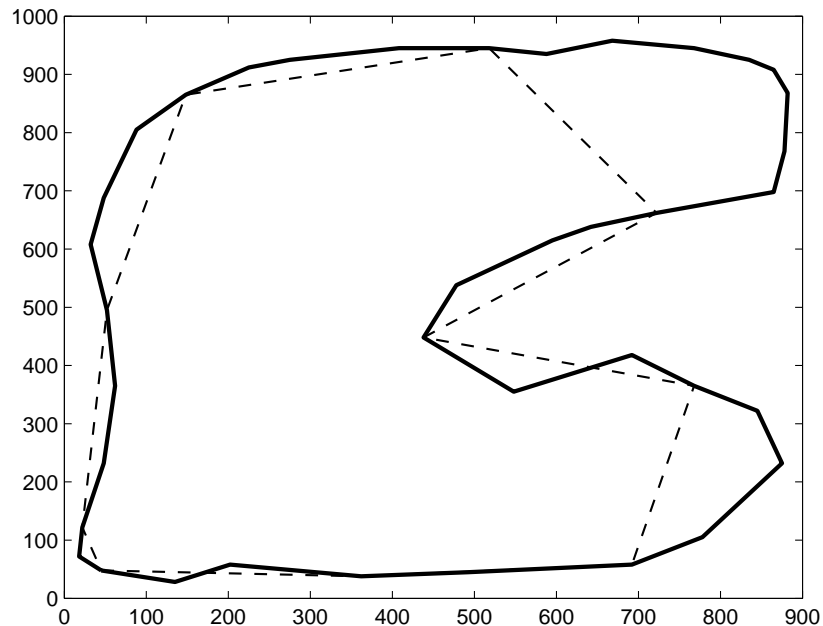
- **Variants**

- mean (square) distance between vertices of the original polygon and the edge of the simplified polygon
- area enclosed by original and simplified polygon

Algorithms (4)

Evaluation

- **Simplification of a 39-vertices-polygon**



vertices	simple distance	euclidean distance	slope
39	0	0	0
25	17	17	37
15	58	65	86
10	95	120	151
5	217	237	296

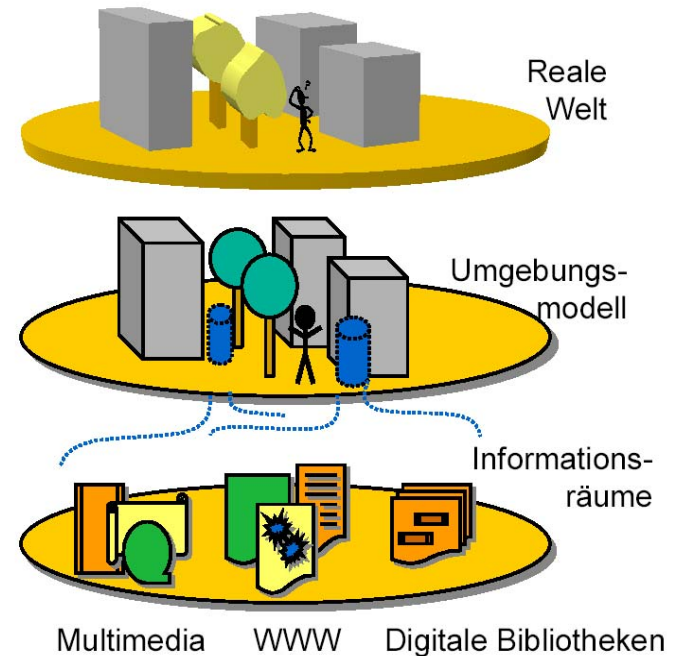
- **Result**

- distance-based Algorithms perform better
- the error increases superproportionally with the number of reduced vertices

Data Storage and Retrieval (1)

Data Storage

- **Nexus Augmented World Model (AWM)**
 - Object oriented data model used to describe spatial information
 - Contains classes that represent access networks

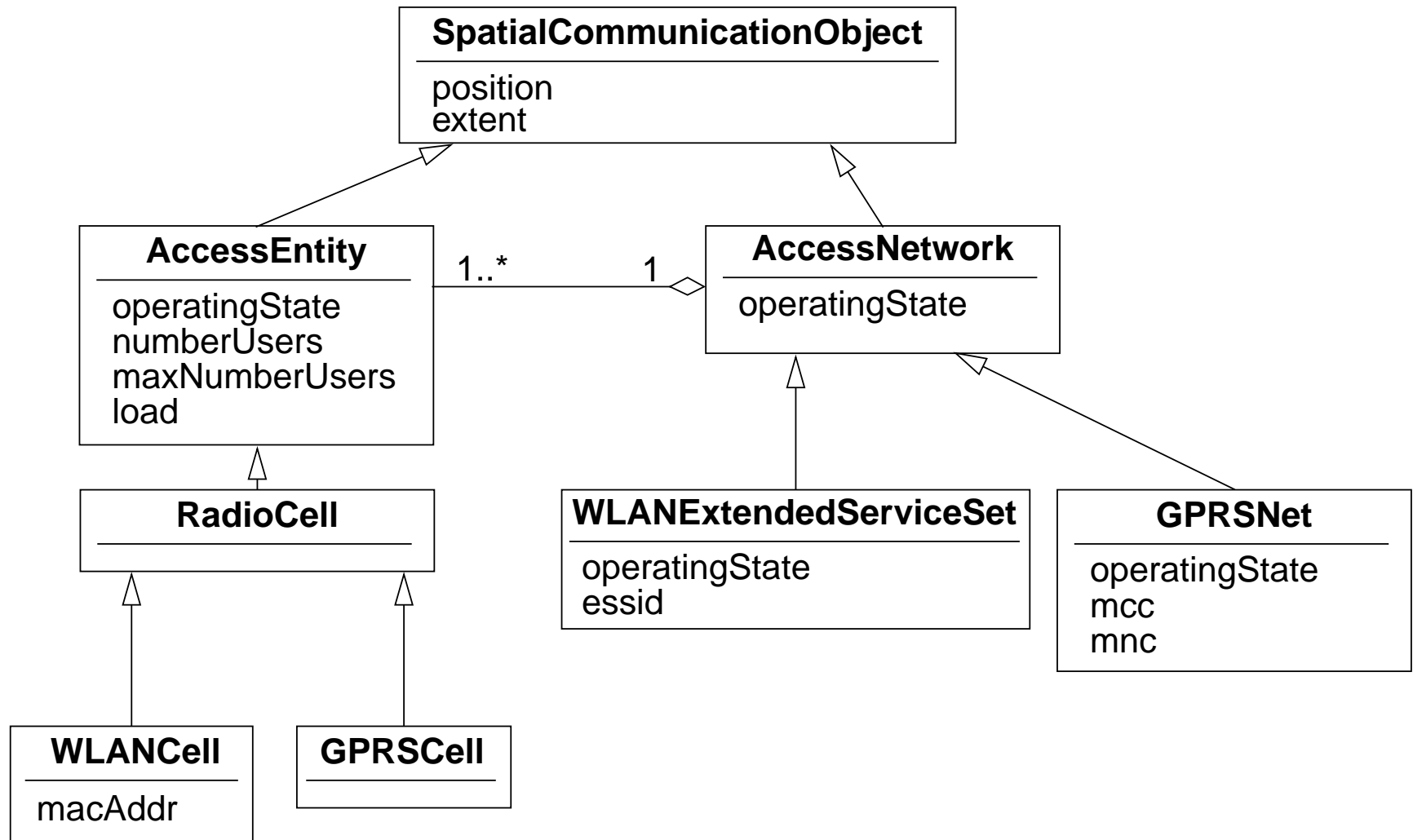


Data Retrieval

- **Representation of AWM objects: AWML (Augmented World Modelling Language)**
- **Query Language: AWQL (Augmented World Query Language)**
 - Query objects within a given area
 - Restrict returned objects to a given type of information, for example access discovery information

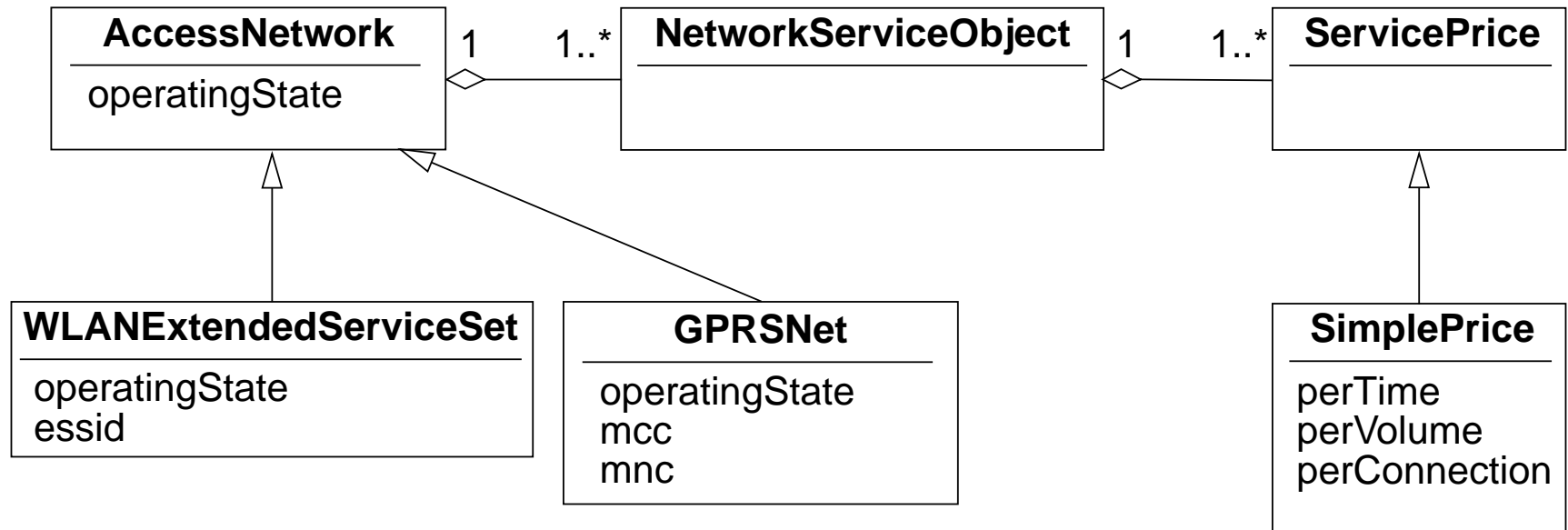
Data Storage and Retrieval (2)

Schema of access networks and access entities



Data Storage and Retrieval (3)

Schema of access networks and services



Conclusions and Outlook

Conclusions

- **Model-based Access Discovery can complement measurement-based access discovery**
 - to get position and extent of Hotspots
 - to determine other information about Hotspots
- **The Nexus-Platform allows to define an architecture, which supports model-based Access Discovery**
 - distributed data acquisition and central data acquisition
- **Field Strength Values are converted to Polygons**
 - to keep data records to be transmitted to the terminal small
 - to simplify processing within the terminal

Outlook

- **Investigation of time-dependent behaviour of coverage estimation**
- **Algorithms to merge coverage information within the Federation**



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