

On the Tactile Internet Standardization Activities – An Overview of IEEE, ETSI, and IETF Standards

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GERMANY

The Tactile Internet



Moving from 50ms round-trip time -> 1ms tomorrow

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5G LAB Revolution Ahead: The Tactile Internet ÎNDUSTRIAL <u>R A D I O . D E</u> 56 Health & Care Traffic & Mobility Ubiquitous Sports & Gym Steering & Control Edutainment Communications Manufacturing

Smart Grid,...

Tactile Internet: From Vision to Realization



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VDE-POSITIONSPAPIER



TAKTILES INTERNET

VDE

Das IT-Netz der Zukunft



The Tactile Internet

ITU-T Technology Watch Report August 2014

Extremely low latency in combination with high availability, reliability and security will define the character of the Tactile Internet. It will have a marked impact on business and society, introducing numerous new opportunities for emerging technology markets and the delivery of essential public services. This Technology Watch report outlines the potential of the Tactile Internet, exploring its promise in application fields ranging from industry automation and transport systems to healthcare, education and gaming. It goes on to describe the Tactical Internet's demands on thure digital infrastructure and its expected impact on society, concluding with a brief discussion of the role to be played by the ITU framework.







next generation mobile networks



IEEE Tactile Internet Sub-Committee



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	CIEEE Soc Tactile Internet Emerging Technical Subcomm			nittee					
	Google ^{en} Custom Search Home Officers Mee	Search tings Mailing List Activities Standardisatio	Home	Officers	Meetings	Mailing List	Activities	Standardisation	
	Welcome to Tactile Internet Emerg Subcommittee Subcommittee Image:			Chair: Meryem Simsek meryem.simsek@tu-dresden.de Co-chairs: Mischa Dohler mischa.dohler@kcl.ac.uk Latif Ladid latif@ladid.lu					
	The objectives of the TI Subcomposition of the problem of the the objectives of the TI Subcomposition of the global TI ecosy such as in engineering, automore requirements, defining system internet. Further objectives are the enablement of the subcomposition of the global the subcomposition of the subcomposition of the subcomposition of the global the subcomposition of the subcomposi	(download.steinbeis-europa.de/2013-10-29-30_CPS/291) Themes/wwrf30/wwrf30_documents/Gerhard%20Fettwei ommittee are to facilitate the worldwide harmonization of ystem, to design the built-in security and privacy and to a obile, transport and logistics, health service, and public. T specifications to meet these requirements, and developin	Secretary: Falko Dress	sler dressler@	e and end to end			<u>.</u>	

IEEE Tactile Internet Sub-Committee



Globecom 2015: Workshop on Ultra-Low Latency and Ultra-High Reliability in Wireless

Communications http://www.ultra-wireless-workshop.com/

WCNC 2016: Workshop on 5G & Beyond - Enabling Technologies and Application with focus on the

Tactile Internet & Vertical Industry http://www.ctr.kcl.ac.uk/5G2016/WCNC/

Globecom 2016: Ultra-Reliable and Low-Latency Communications in Wireless Networks (URLLC)

http://www.urllc-wireless-workshop.com/

Globecom 2016: Wireless Networking, Control and Positioning for Unmanned Autonomous Vehicles http://www.wi-uav.org/

WCNC 2017: Workshop on 5G & Beyond - Enabling Technologies and Application with focus on the Tactile Internet & Vertical Industry http://www.ctr.kcl.ac.uk/5G2017/WCNC/ under preparation





World Class Standards

ETSI IPv6 ISG

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ETSI World Class Standards

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IP6

IP6 Participant Agreement IP6 Member Agreement Signature Instructions Terms of Reference List of IP6 Members GS Template IP6 Activity Report

IP6 → List of IP6 Members

LIST OF IP6 MEMBERS

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Cosmote S.A (GR)	www.cosmote.gr
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Huawei UK (UK)	www.huawei.com
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University of Luxembourg (LU)	www.snt.uni.lu

LIST of IP6 PARTICIPANTS

Beijing Internet Institute -BII - (CN)	www.biigroup.com
Celenium (US)	www.celenium.com
Citkomm KDVZ (DE)	www.citkomm.de
China Unicom (CN)	eng.chinaunicom.com
Device Gateway SA (CH)	www.devicegateway.com
HOP Ubiquitous S.L. (ES)	www.hopu.eu
Instituto Superior Tecnico IST (PT)	www.tecnico.ulisboa.pt
Mandat International (CH)	www.mandint.org
Microsoft (US)	www.microsoft.com
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Technical University of Dresden (DE)	www.tu-dresden.de
University of Ljubijana (SI)	www.itte.org
University of Murcia (ES)	www.um.es
VN Telecom Consultancy (US)	www.von20.com

ETSI IPv6 ISG – DGS/IP6-0014



10	Doc. Nb. <u>GS IP6 010</u> Ver. 0.0.2 Ref. DGS/IP6-0010 Technical Body: IP6 <u>Details and Download</u>	IPv6-based SDN and NFV Deployment of IPv6-based SDN and NFV	Drafting Stage Current Status: Early draft (2015-10-16) Next Status: Stable draft (2016-03-01)
11	Doc. Nb. <u>GS IP6 011</u> Ver. 0.0.3 Ref. DGS/IP6-0011 Technical Body: I <u>P6</u> <u>Details and Download</u>	IPv6-Based 5G Mobile Wireless Internet Deployment of IPv6-Based 5G Mobile Wireless Internet	Drafting Stage Current Status: Early draft (2016-01-28) Next Status: Stable draft (2016-03-01)
12	Doc. Nb. <u>GS IP6 012</u> Ver. 0.0.1 Ref. DGS/IP6-0012 Technical Body: IP6 <u>Details and Download</u>	IPv6 Deployment and Security IPv6 Deployment and Security	Drafting Stage Current Status: Early draft (2015-10-06) Next Status: Stable draft
13	Doc. Nb. <u>GS IP6 013</u> Ver. 0.0.1 Ref. DGS/IP6-0013 Technical Body: <u>IP6</u> <u>Details and Download</u>	IPv6 Deployment in Privacy IPv6 Deployment in Privacy	Drafting Stage Current Status: Early draft (2015-10-06) Next Status: Stable draft
14	Doc. Nb. <u>GS IP6 014 V</u> er. 0.0.1 Ref. DGS/IP6-0014 Technical Body: I <u>P6</u> <u>Details and Download</u>	IPv6 based Tactile Internet IPv6 based Tactile Internet	Drafting Stage Current Status: <u>Early draft (2015-07-09)</u> Next Status: <u>Stable draft (2016-03-28)</u>
15	Doc. Nb. <u>GS IP6 015</u> Ver. 0.0.1 Ref. DGS/IP6-0015 Technical Body: I <u>P6</u> <u>Details and Download</u>	Impact of Mobile IPv6 Deployment of Mobile IPv6	Drafting Stage Current Status: Early draft (2015-07-08) Next Status: Stable draft (2016-03-30)
16	Doc. Nb. <u>GS IP6 017</u> Ref. DGS/IP6-0017 Technical Body: <u>IP6</u> <u>Details and Download</u>	6TISCH Interoperability Test Specifications 6TISCH Interoperability Test Specifications	Drafting Stage Current Status: <u>TB adoption of WI (2015-07-09)</u> Next Status: Start of work (2015-07-09)

Mobile Edge Cloud / Micro Cloud / Cloud





ETSI Contributions



- Proximity through anycast addressing
- Caching through neighbor discovery
- Low latency through fast forwarding and routing
- Agility: mobile edge clouds
- Impact of Tactile Internet

Draft ETSI GS IP6 0014 V0.0.2 (2016-02)



IPv6-Based Tactile Internet

Upcoming White Paper



Tactile Internet

- Mobile Edge Cloud
- 5G
- ...
- Contributions are welcome!



COMPANY IEEE Communications Society

IEEE – Tactile Internet Working Group



IEEE

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STANDARDS DEVELOPMENT WORKING GROUP TI - Tactile Internet Anyone can participate for free. Members can lead groups and ballot on standards. Here's how to get involved in development: STATUS: Active Working Group Chair: Oliver Holland Working Group Chair: Working Group Chair: Working Group Chair: Oliver Holland	Find Standards De	velop Standards	Get Involved	News & Events	About Us	Buy Standard	ds eTools
Society:IEEE Communications Society IMSponsor:Standards Development Board Committee (COM/SDB) IMIEEE-SA Liaison:Contact the IEEE-SA liaisonLearn more about getting started	STANDARDS DEW TI - Tact Working Group Chair: Society: Sponsor: IEEE-SA Liaison:	VELOPMENT WORKING	ions Society 🗗 pment Board Commit SA liaison	STATUS: Active We	orking Group		 ARTICIPATION IS EASY. Apyone can participate for free. embers can lead groups and ballot a standards. Here's how to get volved in development: FIND AN ACTIVE PROJECT Pick from 100's of individual and corporate standards in development. FIND A WORKING GROUP Search by topic, or link to it from the Project Page. CONTACT THE GROUP LAISON Voice your interest with a single click.

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IEEE – Tactile Internet Working Group



- There have been a number of proposals for further work under this scope. To be decided whether they are within the current standard (some might be), or should be amendments after the current standard is completed, or should be parallel standards under the scope of this working group.
- For the latter, an example of how this might look.



• The IEEE P1918.1 working group's mission is to describe an end-to-end framework for the Tactile Internet comprising the joint consideration of Communication, Computing, and Control (CCC)

Proposed Tactile Internet Definition



"A network or network of networks to remotely accessing or controlling virtual and/or real objects in perceived real-time"

Functional Architecture



The end-to-end functional architecture comprises three distinct domains.

- Master/Device Domain
- Network Domain
- Slave/Controlled Domain

Information exchange is bi-directional and usually closes a global control loop





- Protocol for the Exchange of Device Capabilities (Handshaking)
 - -Size of Workspace
 - -Degrees of Freedom
 - -Maximum Force/Torque
 - -etc.
- Perceptual Coding for Closed-loop Kinesthetic Interaction
- Perceptual Coding for Open-loop Tactile Feedback



Perception of

form, position, surface texture, stiffness, friction, temperature, etc.

Image Source: Katsunari Sato, Dept. of MEIP, The University of Tokyo/Japan

Further Contributions



- Multi-connectivity architectures supporting Tactile Internet
- Use cases and requirements
- KPI studies
- Tactile Internet for extreme environments
- ...
- Next meeting: June 27, 2016







Contributions by Frank Fitzek

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- IETF/IRTF
- No direct Tactile Internet standard, but related contributions



THANK YOU! meryem.simsek@tu-dresden.de